

# Emergence of Macro Spatial Structures in Dissipative Cellular Automata

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## Outline

- Dissipative Cellular Automata
- Experimental setting
- Emerging behavior
- Future work

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## Motivations

- ▶ Explore the behavior of asynchronous and open CA.
- ▶ Simple model for multiagent systems.

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## Dissipative Cellular Automata

Two main characteristics:

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- Asynchronous

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## Asynchronous dynamics

Asynchronous time-driven dynamics:

**at each time step, a cell has a probability  $\lambda_a$  to wake up and update its state.**

-p.5

## Dissipative Cellular Automata

Two main characteristics:

- Asynchronous
- Open

-p.4

## Asynchronous dynamics

Asynchronous time-driven dynamics:

**at each time step, a cell has a probability  $\lambda_a$  to wake up and update its state.**

- The update is atomic and mutually exclusive among neighbors, without preventing non-neighbor cells to update their state concurrently.

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## Openness

The dynamic behavior of the CA can be influenced by the external environment:

-p. 6

## Openness

The dynamic behavior of the CA can be influenced by the external environment:

→ some cells can be forced from the external to change their state.

Every cell has a probability  $\lambda_e$  to be perturbed.

-p. 6

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→ some cells can be forced from the external to change their state.

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## Experiment setting

- CA with 2 states (dead/alive, 0/1)
- 2-dimensional grid (closed on a torus)
- Perturbation: a cell is forced to be “alive”
- $\lambda_a$  and  $\lambda_e$  are the same for every cell

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## Experiment setting

Examples of rules/neighborhoods:

-p. 8

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Examples of rules/neighborhoods:

- Neighborhood: 12 cells
- Rule: a dead cell gets alive if it has 6 neighbors alive; a living cell lives if it has 3,4,5, or 6 neighbors alive

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## Experiment setting

Examples of rules/neighborhoods:

- Neighborhood: 8 cells
- Rule: a dead cell gets alive if it has 2 neighbors alive; a living cell lives if it has 1 or 2 neighbors alive

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## Experiments

Main result:

► emergence of regular patterns

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## Experiments

Main result:

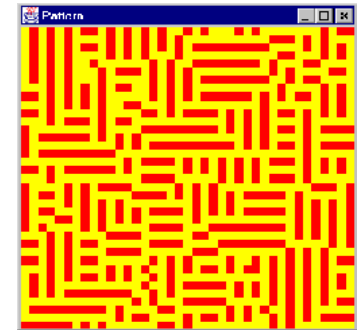
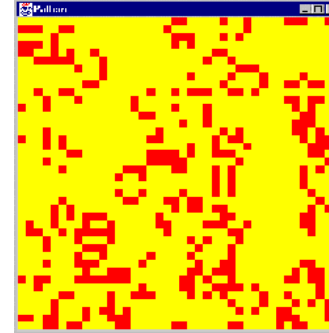
► emergence of regular patterns

The behavior is strongly different from *close* CA.

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## Experiments

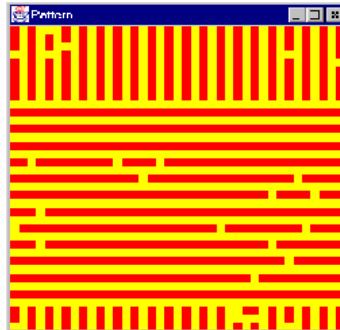
The synchronous and asynchronous versions...



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## Experiments

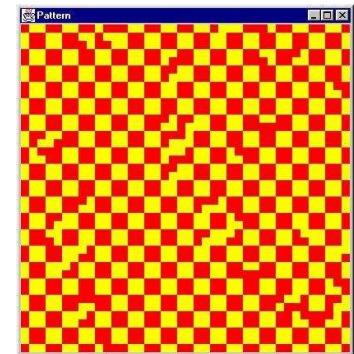
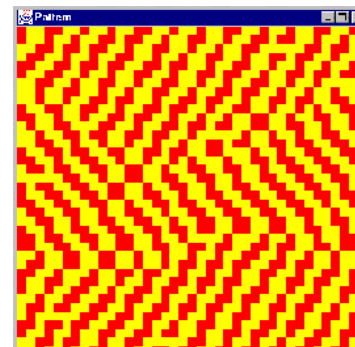
Two final attractors:



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## Experiments

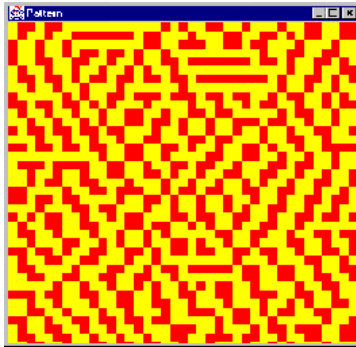
Example with 12 neighbors



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## Experiments

The asynchronous and **close** version



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## $\lambda_e/\lambda_a$ ratio

### Observation

Patterns appear only for a specific range of the ratio  $\lambda_e/\lambda_a$ .

$$\lambda_e \ll \lambda_a \rightarrow \text{no effect}$$

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$$\lambda_e \ll \lambda_a \rightarrow \text{no effect}$$

$$\lambda_e \approx \lambda_a \rightarrow \text{turbulence}$$

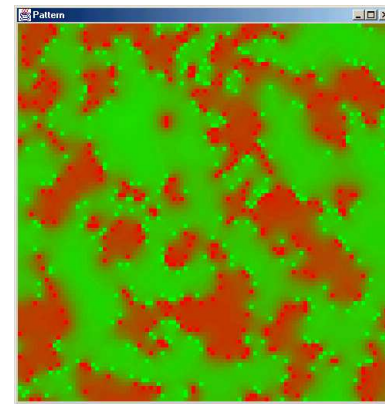
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Emergent patterns vs.  $\lambda_e/\lambda_a$

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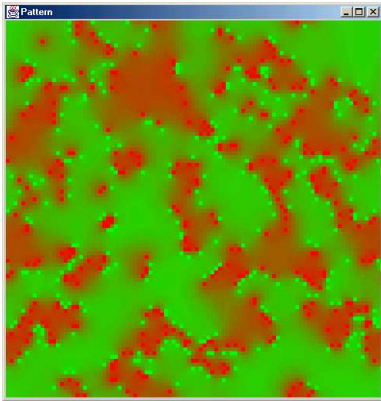
Emergent patterns vs.  $\lambda_e/\lambda_a$

256-states DCA



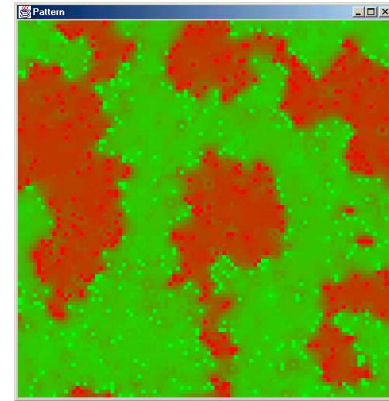
$\lambda_e/\lambda_a = 0.001$

## 256-states DCA



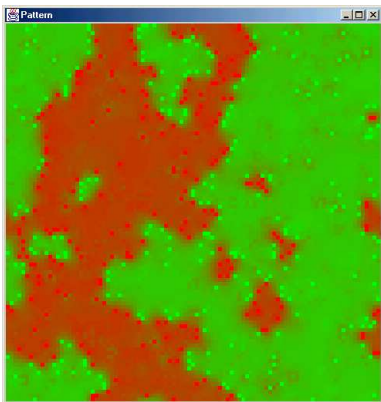
$$\lambda_e/\lambda_a = 0.01$$

## 256-states DCA



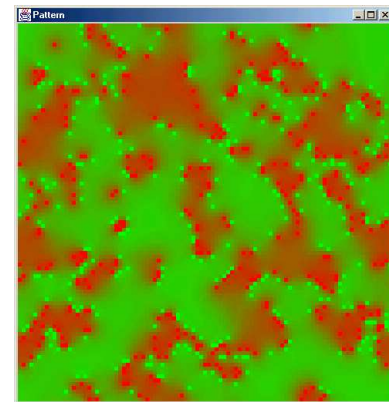
$$\lambda_e/\lambda_a = 0.05$$

## 256-states DCA



$$\lambda_e/\lambda_a = 0.02$$

## 256-states DCA



$$\lambda_e/\lambda_a = 0.01$$



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<http://polaris.ing.unimo.it/DCA/>