



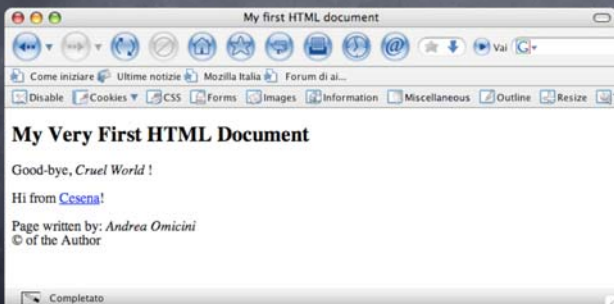
XHTML: An Introduction

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Good-bye Cruel World!

```
<?xml version="1.0" encoding="utf-8"?>
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN"
  "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">
<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en" lang="en">
<head>
  <title>My first HTML document</title>
</head>
<body>
<h2>My Very First HTML Document</h2>
<p>
  Good-bye, <i>Cruel World</i>!
</p>
<!-- "Hello World" did not seem enough -->
<p>
  Hi from <a href="http://www.ing2.unibo.it/">Cesena</a>!
</p>
<p>
  Page written by: <cite>Andrea Omicini</cite>
  <br />
  #169; of the Author
</p>
</body>
</html>
```

We Obtain...



What is HTML?

- It is a markup language
 - allows you to annotate text, and to embody annotations in along with text in a document
 - annotations label text properties
 - e.g., printing properties as annotations, in order to separate them from content
 - SGML subset
 - Standard Generalized Markup Language
- A family of standards
 - W3C: consortium in charge of Web standards
 - <http://w3c.org/Markup>
 - Develops over time
 - either official or proprietary extensions
 - proposals, drafts, releases and recommendations

Versions

- From 1.0, 2.0, 3.2, 4.0 to 4.01
 - HTML 4.01 is the last recommendation
 - <http://www.w3.org/TR/html4/>
 - XHTML 1.0 current standard
 - defined based on HTML 4.01
 - as more or less its XML-compliant version
 - <http://www.w3.org/TR/xhtml1/>
 - XHTML 2.0 still ongoing work
 - <http://www.w3.org/TR/xhtml2/>
 - 27/5/2005: 7th public Working Draft of XHTML 2.0 has been published
 - <http://www.w3.org/TR/2005/WD-xhtml2-20050527/>

W3C Working Draft

[next] [table of contents] [elements] [attributes]



XHTML™ 2.0

W3C Working Draft 27 May 2005

This version: <http://www.w3.org/TR/2005/WD-xhtml2-20050527>

Latest version: <http://www.w3.org/TR/xhtml2>

Previous version: <http://www.w3.org/TR/2004/WD-xhtml2-20040722>

Diff-marked version: [xhtml2-diff.html](http://www.w3.org/TR/2004/WD-xhtml2-20040722-diff.html)

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From SGML to HTML

- SGML is a very intricate markup language
 - Web needs just a subset of it
- SGML is also a meta-markup language
 - can be used to define other markup languages
 - by defining their own DTD (Document Type Definition)
- HTML is defined via a SGML DTD
 - <http://www.w3.org/TR/html4/sgml/dtd.html>

HTML / XHTML Document

- Suffix .html (or .htm, for windows fault)
 - Text file
- How can I create my own HTML file?
 - with any text editor, saving text with .html suffix
 - with any word processors allowing "Save as Text"
 - with any web-page creation tool
 - Composer, Dreamweaver, etc.
 - please no FrontPage
- How does computer see the HTML file?
 - in the same way as we do?
 - different levels of "perception"
 - OS, editors, browsers, ...

Elements & Tags

- An HTML document contains
 - **elements** & sections delimited by **tags**
- Generally, tags delimit start & end of a section / element
 - `<tag>section or element</tag>`
 - It is obviously of help to learn the main HTML tags
- Tags may contain further specifications called **attributes**
 - some of them **required**, some **optional**
 - ``
 - src is mandatory
 - no closing tag, `/>` is used
- `<p>` is a tag, `<p>Paragraph</p>` is an element

Some Details

- White spaces have no meaning
 - if not within strings
- HTML is not case sensitive
 - `<p>` or `<P>`, it is the same
- this does not hold for XHTML!
 - `<p>` is correct, `<P>` is wrong

Types of Tags

- Section tag
- Header tag
- Content tag
- Styling tag
- Empty elements
- Anchor / Hyperlink tags

Section Tags

- dividing HTML document in sections
- root tag
 - `<html>` starts HTML document
 - may not be the beginning of the HTML file...
 - `</html>` ends it
 - while the file might go on...
- 2 sections: Header & Body

```
<html>
<head> ... </head>
<body> ... </body>
</html>
```

Header tags

- within the header, between `<head>` and `</head>`
 - not displayed directly by the browser
- main header tags
 - `<title>` defines page title
 - in the title bar of the browser window
 - `<meta />` carries meta-information on the document content
 - e.g.: `<meta name="author" content="Andrea Omicini" />`
 - like a comment, but can be referenced and used

Content tags

- within the body, between `<body>` and `</body>`
 - used by browser for display
- most of the useful tags
 - `<p>` for paragraphs
 - `<table>` for tables
 - `<h1>` for 1st-level headers
 - `<h2>`, `<h3>`, ... next levels
 - comments
 - `<!-- this is a comment -->`

Styling tags

- two kinds
 - based on the content nature
 - based on formatting
- content-based: examples
 - `<blockquote>` contains a block for a quotation
 - `<cite>` contains a reference to a citation
- format-based: examples
 - `` bold, `<i>` italic
- sometimes no differences in display by browsers
 - ``, `<cite>`, `<i>`, `<dfn>`
 - but the source shows the differences in markup
 - that could be used anyway for some reasons

Empty tags

- In XHTML
 - `
` line break
 - `<hr />` horizontal rule
 - `` inline image
- In HTML, `
` & `<hr>` are ok
 - in XHTML they should be "closed" somehow
- Pay attention to attributes!
 - required & optional
 - e.g., attribute `src` in `img` is required
 - take a close look to specifications
 - check when needed
 - exploit tools!
 - along with their embedded knowledge

Anchor / Hypertext tags

- tag `<a>` for both
 - "anchor" denotes portions of a document
 - to be directly referred to with `#`
 - "hypertextual reference" denotes other docs
 - or portions of them
 - obviously contains an URL
- `...`
- `...`
 - relative / absolute URL
 - `` denotes an anchor within an href
- Pay attention to quotes!

Limits of HTML (1)

- Content intermixed with presentation
 - from 1.0 to 4.01 things have improved
 - but too many biases from browsers
 - to be absolutely AVOIDED
 - in general
 - here in this course for sure :)
- Not "well-formed"
 - as XML is instead
 - too much forgiving
 - elements can be interleaved, tag can be wrong, closing tags or attributes may be missing, etc...

Limits of HTML (2)

- It is more a sort of "structural" markup language
 - describes text structure
 - structural markup
 - more than the nature of content
 - descriptive / semantic markup
 - not easy to adapt to the different natures of media
- That is why we are moving to XML
 - through XHTML
- Goal: a language
 - disciplined and easy to check
 - powerful but simple
 - descriptive

XML in short

- Extensible markup language
 - to define markup languages
- XML application
 - a markup language defined via XML
 - XHTML is an XML application
- Essential remark: XML has no predefined tag / elements
 - anyone can define tags and structures that better fits the chosen contents

Fundamental Parts of a XML Document

- XML Document (properly said)
 - content built according to XML rules
- Document Type Definition (DTD)
 - which tags and their meaning
- Style Sheet
 - for presentation

Benefits of XML

- Portable
 - text format, any platform and many applications + read & write it
- Configurable / Extensible
 - anybody can define his/her own markup language
- Self-descriptive
 - an XML document is self-contained: presentation, meaning, data & their structure

XHTML = HTML + XML

- XHTML defined using XML as a meta-language
 - HTML defined instead in SGML
- vocabulary taken from HTML, syntax from XML
 - backward compatibility
 - in particular, in the "human legacy"
- XML properties
 - well-formed, not error-prone, extensible via XML

XHTML - HTML = ?

- XML Prologue
 - first element of the XHTML document
 - `<?xml version="1.0" encoding="UTF-8"?>`
 - like corresponding `<meta />` for old browser
- Document type declaration
 - what is the document DTD?
 - `<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.0 Transitional//EN" "http://www.w3.org/TR/xhtml1/DTD/xhtml1-transitional.dtd">`
 - address, or embedded DTD
- both before `<html>` tag

Other differences

- Recommendation: define the namespace
 - to give meaning to tags
 - we could write
 - `<http://www.w3.org/1999/xhtml:p>` for `<p>` tag
 - and then the same all the others...
- however, it seems easier to write
 - `<html xmlns="http://www.w3.org/1999/xhtml" xml:lang="en" lang="en">`
 - also, we could add our namespaces
 - and declare the languages
- Other
 - case sensitivity
 - full nesting
 - required elements: `<head>`, `<body>`, `<html>`, `<title>`

What should we learn from the lab activity?

- Structure of the HTML / XHTML document
 - header, body, and their content
- Inline elements, comments, lists, special chars
- Attributes
 - shared by most elements
 - attributes to affect presentation
- Anchors / Hypertextual references
- Images
- Tables
- Forms
- Frames, perhaps