



# tuProlog (2P)

A Java-based Prolog System for Pervasive Intelligence

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## Outline

- Introduction: 2P Objectives & Design
  - 2P technology & tools
- Using 2P from Java
  - 2P API
- Extending 2P: Libraries
- Using Java from 2P: The JavaLibrary

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## What is 2P

- Java-Based Prolog Virtual Machine
  - minimality & dynamic/open extensibility/configurability
  - bidirectional Java integration
- Java API to use Prolog From Java
  - `alice.tuprolog` package
- 2P Extensions/Tools
  - `alice.tuprologx` package
  - IDEs (`alice.tuprologx.ide.*`)
  - Extensions (libraries, theories)

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## 2P Targets

- As components to be integrated in Java development for *intelligent* application
  - Symbolic Reasoning in a OOP context
  - "*Intelligence + Interaction*"
- Internet Applications
  - as lightweight component for applet, servlet, mobile code, network-enabled devices
- Intelligent Infrastructures
  - Building agent systems
  - ReSpecT Coordination framework & TuCSon Infrastructure

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## Getting Started

- 2P is open source
- Download from
  - <http://lia.deis.unibo.it/research/tuprolog>
  - <http://tuprolog.sourceforge.net>
- Download what
  - `2P.jar`
  - Full package: `2p-X.Y.Z.zip`
    - `bin/src/lib/doc`

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## Getting Started: 2P from Java

- From Java
  - Using 2P engines in the context of Java applications
  - Include the package `2p.jar` in the classpath
  - Package to import: `alice.tuprolog.*`

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## The 2P Tools: IDEs

- Command Line IDE
  - `alice.tuprologx.ide.CUIConsole` application
  - `java -cp 2p.jar alice.tuprologx.ide.CUIConsole`
- GUI based IDE (version 1.2.1)
  - `alice.tuprologx.ide.GUILauncher` application
  - `java -cp 2p.jar alice.tuprologx.ide.GUILauncher`

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## The 2P Tools: Others

- Spawning an agent
  - `alice.tuprolog.Agent` application
  - ```
java -cp tuprolog.jar
    alice.tuprolog.Agent PrologTheoryTextFile {Goal}
```
- Examples
  - text file `hello.pl` containing `go:- write('hello, world!'),nl.`
  - spawning the agent:
 

```
java -cp tuprolog.jar
    alice.tuprolog.Agent hello.pl go.
```

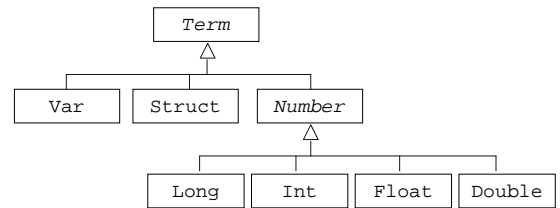
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## 2P Main Elements

- Core Inferential Engine
  - class `Prolog`
- Theories
  - class `Theory`
- Libraries
  - class `Library` (abstract)
- Prolog Data Types
  - class `Term` (abstract), `Number` (abstract), `Int/Long/Float/Double` (concrete), `Struct` (concrete), `Var` (concrete)

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## 2P Data Types



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## 2P Engine Design

- Self-Contained
  - No static links
  - Enabling multiple engines, independently configured (theory, libraries), in the same computational context
- Minimal Interface
  - setting, retrieving, adding theories
  - solving goal
  - load & unload libraries

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## An example: a theory for expression derivation & evaluation (1)

```

dExpr(T,X,DT):-dTerm(T,X,DT).
dExpr(E+T,X,[DE+DT]):-dExpr(E,X,DE), dTerm(T,X,DT).
dExpr(E-T,X,[DE-DT]):-dExpr(E,X,DE), dTerm(T,X,DT).
dTerm(F,X,DF):-dFactor(F,X,DF).
dTerm(T*F,X,[DT*F]+[T*DF]):-dTerm(T,X,DT), dFactor(F,X,DF).
dTerm(T/F,X,[F*DT]-[T*DF]/[F*F]):-dTerm(T,X,DT),
dFactor(F,X,DF).
dFactor(-E,X,-DE):-dExpr(E,X,DE).
dFactor([E],X,DE):-dExpr(E,X,DE).
dFactor(N,X,0):-number(N).
dFactor(X,X,1).
dFactor(F*N,X,[N*[F*M]]*DF):-M is N-1, dFactor(F,X,DF).
dFactor(sin(E),X,[cos(E)*DE]):-dExpr(E,X,DE).
dFactor(cos(E),X,[-sin(E)*DE]):-dExpr(E,X,DE).

(cont)
    
```

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## An example: a theory for expression derivation & evaluation (2)

(cont)

```
evalExpr(T,V,R):-evalTerm(T,V,R).
evalExpr(E+T,V,R):-evalExpr(E,V,R1), evalTerm(T,V,R2), R is R1+R2.
evalExpr(E-T,V,R):-evalExpr(E,V,R1), evalTerm(T,V,R2), R is R1-R2.
evalTerm(F,V,R):-evalFactor(F,V,R).
evalTerm(T*F,V,R):-evalTerm(T,V,R1), evalFactor(F,V,R2), R is R1*R2.
evalTerm(T/F,V,R):-evalTerm(T,V,R1), evalFactor(F,V,R2), R is R1/R2.
evalFactor(-E,V,R):-evalExpr(E,V,R1), R is -R1.
evalFactor([E],V,R):-evalExpr(E,V,R).
evalFactor(N,V,N):-number(N).
evalFactor(x,V,V).
evalFactor(F^E,V,R):-evalFactor(F,V,R1),evalExpr(E,V,R2),R is R1^R2.
evalFactor(sin(E),V,R):-evalExpr(E,V,R1),R is sin(R1).
evalFactor(cos(E),V,R):-evalExpr(E,V,R1),R is cos(R1).
```

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## Using the theory from Java

```
Prolog engine = new Prolog();
Theory t = new Theory(new java.io.FileInputStream("math.pl"));
engine.setTheory(t);
SolveInfo answer = engine.solve("dExpr(sin(2*x)*cos(x), Der)");
Term derivative = answer.getTerm("Der");
Term newGoal = new Struct("evalExpr", derivative,
    new Double(0.5), new Var("X"));
SolveInfo result = engine.solve(newGoal);
double value = ((Number)result.getTerm("X")).getDouble();
```

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## 2P API: The Engine

```
package alice.tuprolog;
public class Prolog implements Serializable {
    ...
    public void setTheory(Theory t) throws InvalidTheoryException {...}
    public void addTheory(Theory t) throws InvalidTheoryException {...}
    public Theory getTheory() {...}

    public Library loadLibrary(String name)
        throws InvalidLibraryException {...}
    public void unloadLibrary(String name)
        throws InvalidLibraryException {...}
    public Library getLibrary(String name) {...}

    public SolveInfo solve(Term goal) {...}
    public SolveInfo solve(String goalAsString)
        throws MalformedGoalException {...}
    public boolean hasOpenAlternatives() {...}
    public SolveInfo solveNext() throws NoMoreSolutionException {...}
}
```

## Data Types API Example

```
import alice.tuprolog.*;
...
Var varX = new Var("X"), varY = new Var("Y");
Struct atomP = new Struct("p");
Struct list = new Struct(atomP, varY); // should be [p/Y]
System.out.println(list); // prints the list [p/Y]
Struct fact = new Struct("p", new Struct("a", new Int(5)));
Struct goal = new Struct("p", varX, new Var("Z"));
boolean res = goal.unify(fact); // should be X/a, Y/5
System.out.println(goal); // prints the unified term p(a,5)
System.out.println(varX); // prints the variable binding X / a
varW = new Var("W");
res = varW.unify(varY); // should be Z=Y
System.out.println(varY); // prints just Y, since it is unbound
System.out.println(varW); // prints the variable binding W / Y
```

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## 2P Libraries (ver. 1.2.1)

- Structure
- Developing a Library
- Default Libraries
- The JavaLibrary

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## Library Structure

- Name
- Set of built-in predicates
  - only one (boolean) solution (no open choices)
  - without non-determinism
- Set of built-in functors
- Theory
  - typically providing rules on top of the built-in predicates/functors
  - recovering non-determinism

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## Developing a Library

- Extending `alice.tuprolog.Library` abstract class
  - provides some basic services
    - Unification: `boolean unify(Term arg0, Term arg1)`
- Writing built-in predicates as methods
  - `boolean predicateName_arityN(Term arg1, ..., Term argN)`
    - *fails* if exceptions are thrown
  - more specific terms are allowed (see example)
- Writing built-in functors as methods
  - `Term functorName_arityN(Term arg1, ..., Term argN)`
    - *fails* if exceptions are thrown
- Defining the theory
  - overriding `String getTheory()` method
  - default = empty theory = empty string
- Defining the name
  - overriding `String getName()` method
  - default = class name

## Example

```
package alice.test.tuprolog;

import alice.tuprolog.*;

public class StringLibrary extends Library {

    public boolean to_lower_case_2(Term arg0, Term arg1){
        String dest = arg0.toString().toLowerCase();
        return unify(arg1, new Struct(dest));
    }
}
```

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## Example (2)

```
package alice.test.tuprolog;

import alice.tuprolog.*;
import alice.tuprolog.Number;

public class TestLibrary extends StringLibrary {

    public Term sum_2(Number arg0, Number arg1){
        int sum = arg0.intValue()+arg1.intValue();
        return new Int(sum);
    }

    public String getTheory(){
        return "print_sum(A,B):- N is sum(A,B), \n"+
            "write(N),nl. \n";
    }
}
```

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## Remarks

- Libraries as bridge to legacy libraries & code
  - not only Java
    - exploiting JNI
- Solution for specialised & performant computation
  - Math libraries
  - Graphics 3D/2D libraries (e.g. OpenGL)
  - Multimedia libraries
    - sound, video streaming, etc

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## Standard Libraries

- Package `alice.tuprolog.lib`
- Basic Library
  - `alice.tuprolog.lib.BasicLibrary`
  - basic & frequent builtins
- ISO Library
  - `alice.tuprolog.lib.ISOLibrary`
  - ISO standard builtins
- IO Library
  - `alice.tuprolog.lib.IOLibrary`
  - Input/Output Builtins (File, Console, etc)
- Java Library
  - `alice.tuprolog.lib.JavaLibrary`
  - Using Java from 2P

## The JavaLibrary

- Goals
  - reusing all the Java world *from Prolog*
  - OOP-oriented access style
    - object creation
    - method invocation
  - full dynamism
    - classes/objects created/linked at run-time
  - Java Event Management (1.2.1 version)

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## JavaLibrary Design Goal

- Mapping 1-1 with Java operation
  - simple object creation
  - method invocation
  - field access
- Keeping the two paradigms separated
  - Object references are denoted by simple terms
  - The terms refer to Java objects *only* in the context of JavaLibrary builtins predicates/operators
    - not embedding an OOP model inside the Prolog virtual machine

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## Simple class used for the examples

```
public class Counter {
    private int value;
    public String name;

    public Counter(){
    public Counter(String n){ name=n; }

    public void setValue(int val){ value=val; }
    public int  getValue() { return value; }
    public void inc()      { value++; }
    public void setName(String s) { name = s; }

    static public String getVersion() { return "1.0"; }
}
```

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## Creating Java Objects

- Syntax  
`java_object(@ClassName, @ArgumentList, ?ObjectRef)`
- Semantics
  - the predicate is true if *ObjectRef* denotes a new instance of a Java object of class *ClassName* created with arguments *ArgumentList*
- Example  

```
?- java_object('Counter', [], MyCounter).
?- java_object('Counter', [], aCounter).
?- java_object('Counter', ['pippo'], pippoCounter).
```
- For arrays  
`java_object(@ClassName[], @ArgumentList, ?ObjectRef)`
- Example  

```
?- java_object('Counter[]', [10], MyArray).
```

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## Method Invocation

- Syntax  
`@TargetRef <- @MethodName(@Arguments)`  
`@TargetRef <- @MethodName(@Arguments) returns ?Result`  
`class(@ClassName) <- @MethodName(...) ...`
- Semantics
  - the predicate is true if the method *MethodName* can be invoked on the object referenced by *TargetRef* possibly obtaining a result unifying with *Result*.
- Examples  

```
?- ..., MyCounter <- setValue(303).
?- ..., pippoCounter <- getValue returns Value.
?- class('Counter') <- getVersion returns Version.
```

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## Accessing Fields

- Syntax  
`@TargetRef . @Field <- set(@Content)`  
`@TargetRef . @Field <- get(?Content)`
- Semantics
  - the predicates are true if the content of the field *Field* of the object referenced by *TargetRef* can be set with the value *Content* or can be read and its value unifies the *Content* value.
- Examples  

```
?- ..., MyCounter.name <- get(Name).
?- ..., pippoCounter.name <- set('pippo2').
```

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## Dynamic Compilation

- Compiling dynamically a Java class given its source
- Syntax  
`java_class(@Source, @FullClassName, @ClassPathList, -ClassRef)`
- Semantics
  - the predicate is true if *ClassRef* is the reference to an object class whose name is *FullClassName* and it can be obtained by compiling the source *Source* with class pathes of the list *ClassPathList*.
- Example  

```
test:-
Source = 'public class Counter { ... }',
java_class(Source, 'Counter', [], counterClass),
counterClass <- newInstance returns myCounter,
myCounter <- setValue(5),
myCounter <- getValue returns Value,
write(Value).
```

## JavaLibrary: Overall Example

```
test:-
  java_object('Counter',[ 'ANiceCounter'],myCounter),
  myCounter <- setValue(5),
  myCounter <- inc,
  myCounter <- getValue returns Value,
  write(Value),
  class('Counter') <- getVersion returns Version,
  class('java.lang.System').out <- get(StdOut),
  StdOut <- println(Version),
  myCounter.name <- get(MyName),
  StdOut <- println(MyName),
  myCounter.name <- set('NicerCounter'),
  java_object('Counter[]', [10], ArrayCounters),
  java_array_set(ArrayCounters, 3, myCounter).
```

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## JavaLibrary: Examples (1)

Opening a swing dialog for choosing a file:

```
choose_file(File) :-
  java_object('javax.swing.JFileChooser', [], Dialog),
  Dialog <- showOpenDialog(_),
  Dialog <- getSelectedFile returns File.
```

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## Java Library: Examples (2)

- Using RMI Infrastructure

```
?- java_object('java.rmi.RMISeccurityManager',[,]Manager),
  class('java.lang.System') <- setSecurityManager(Manager),
  class('java.rmi.Naming') <- lookup('pippoCounter') returns MyCounter,
  MyCounter <- inc,
  MyCounter <- getValue returns Val,
  write(Val),nl.
```

- In Java...

```
...
RMISeccurityManager rman = new RMISeccurityManager();
System.setSecurityManager(rman);
Counter core=(Counter)Naming.lookup("pippoCounter");
counter.inc();
long val = counter.getValue();
System.out.println(val);
```

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## JavaLibrary: Examples (3)

*"Find the minimum path between two cities.  
City distances are stored in a standard DB  
(table 'distances', city\_from/city\_to/length row)"*

```
find_path( From, To ):-
  init_dbase( 'jdbc:odbc:distances', Connection, '', '' ),
  exec_query( Connection,
    'SELECT city_from, city_to, distance FROM distances.txt',ResultSet ),
  assert_result( ResultSet ),
  findall( pa(Length,L), paths(From,To,L,Length), PathList ),
  current_prolog_flag( max_integer, Max ),
  min_path( PathList, pa(Max,_), pa(MinLength, MinList) ),
  outputResult( From, To, MinList, MinLength ).
```

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## JavaLibrary: Examples (3)

```
% Access to Database
init_dbase( DBase, Username, Password, Connection ) :-
  class('java.lang.Class') <- forName( 'sun.jdbc.odbc.JdbcOdbcDriver' ),
  class('java.sql.DriverManager') <- getConnection( DBase, Username, Password )
  returns Connection,
  write( '[ Database ' ), write(DBase), write( ' connected ]' ), nl.

exec_query( Connection, Query, ResultSet ):-
  Connection <- createStatement returns Statement,
  Statement <- executeQuery( Query ) returns ResultSet,
  write( '[ query ' ), write(Query), write( ' executed ]' ), nl.

assert_result( ResultSet ) :-
  ResultSet <- next returns Valid, Valid == true, !,
  ResultSet <- getString( 'city_from' ) returns From,
  ResultSet <- getString( 'city_to' ) returns To,
  ResultSet <- getInt( 'distance' ) returns Dist,
  assert( distance(From, To, Dist) ),
  assert_result( ResultSet ),
  assert_result(_).
```

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## JavaLibrary: Examples (3)

```
paths( A, B, List, Length ):- path( A, B, List, Length, [] ).
path( A, A, [], 0, _).
path( A, B, [City|Cities], Length, VisitedCities):-
  distance( A, City, Length1 ),
  not( member( City, VisitedCities) ),
  path( City, B, Cities, Length2, [City|VisitedCities] ),
  Length is Length1 + Length2.

min_path( [], X, X ) :- !.
min_path( [ pa(Length, List) | L ], pa(MinLen, MinList), Res):-
  Length < MinLen, !,
  min_path( L, pa(Length,List), Res ).

min_path( [_|MorePaths], CurrentMinPath, Res ):-
  min_path( MorePaths, CurrentMinPath, Res ).

writeList( [] ) :- !.
writeList( [X|L] ) :- write(', '), write(X), !, writeList( L ).
```

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## JavaLibrary: Examples (3)

```
outputResult( From, To, [], _) :- !,  
  write('no path found from '), write(From),  
  write(' to '), write(To), nl.  
  
outputResult( From, To, MinList, MinLength) :-  
  write('min path from '), write(From),  
  write(' to '), write(To), write(': '),  
  write(From), writeList(MinList),  
  write(' - length: '), write(MinLength).
```

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## Other JavaLibrary features

- Casting Reference Types
- Built-ins to access arrays
- Predefined Object Bindings

(Refer to 2P user manual for detailed information)

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## Thesis on 2P – Done

- 2Pme
  - 2P on Cellular phones (J2ME)
- 2Pstorm
  - 2P controlling LEGO Mindstorm Robots
- 2P on a web server?
- 2P site
  - Project

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## Thesis on 2P – Available

- Applications on top of 2Pme
- Extending 2P toward Exceptions
- Extending the JavaLibrary toward Java Events
- Improving 2P performance
- MAS on 2P
- Constraint mechanisms (ongoing)
- Modules / Contexts in 2P
- 3APL on 2P
- DALI on 2P

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