

Mobile Proxies for Proactive Buffering in Wireless Internet Multimedia Streaming

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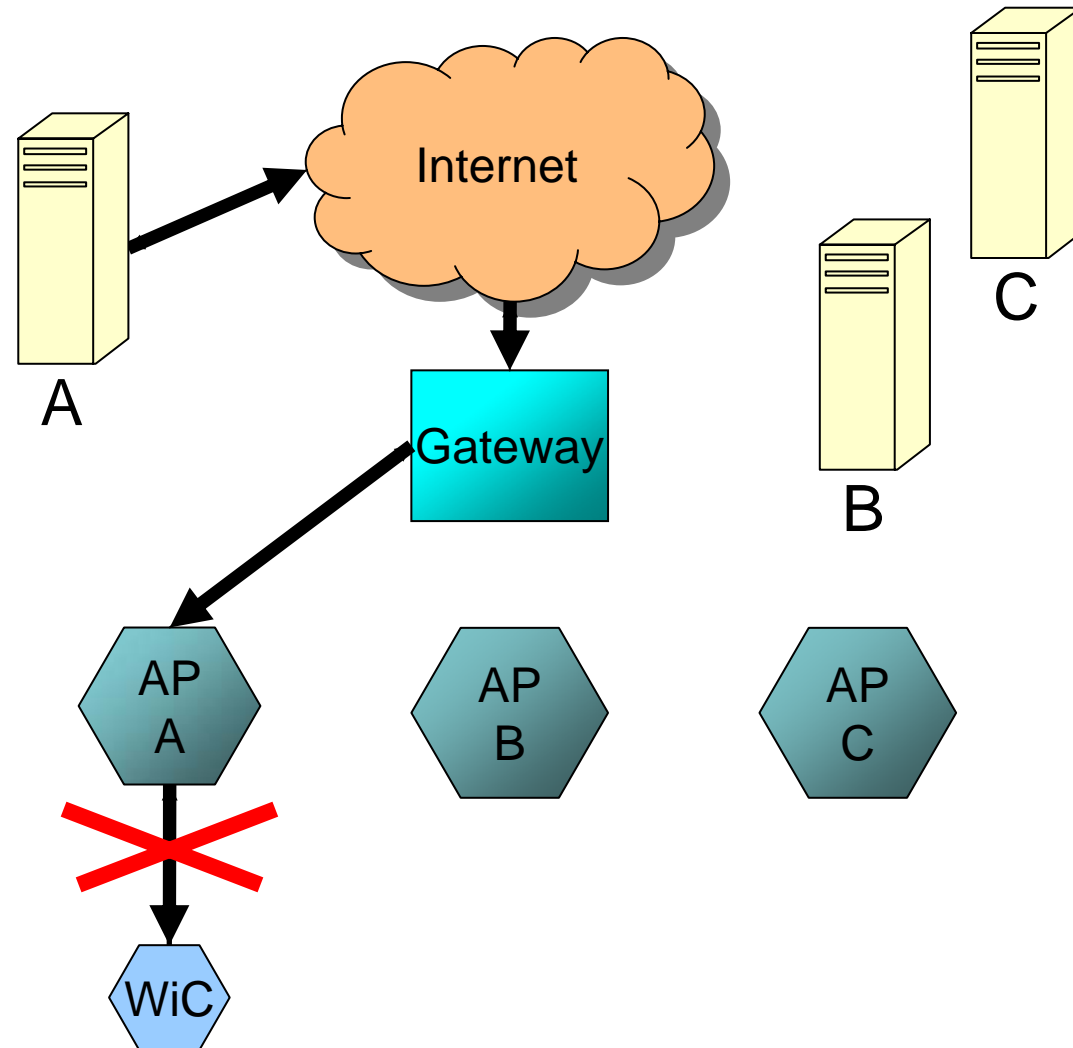
Agenda

- Wireless Internet
- Middleware for service tailoring
- Continuous Services without interruption even if WiC handovers
 - Mobility Prediction
 - Data pre-fetching
- Experimental results



The Wireless Internet

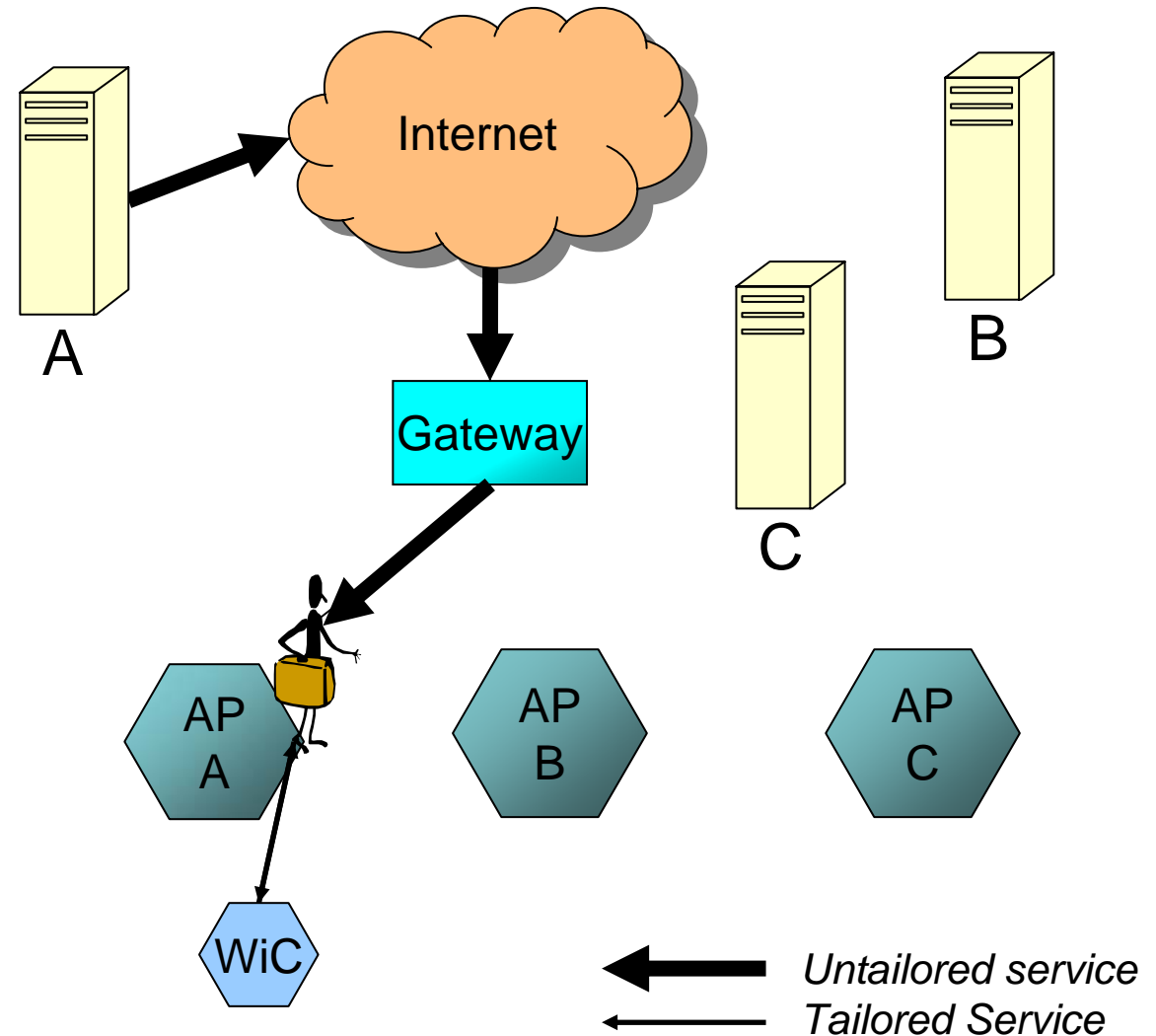
- Limited bandwidth
- Limited hardware
- Heterogeneous software
- Limited battery life





The Wireless Internet + Proxy

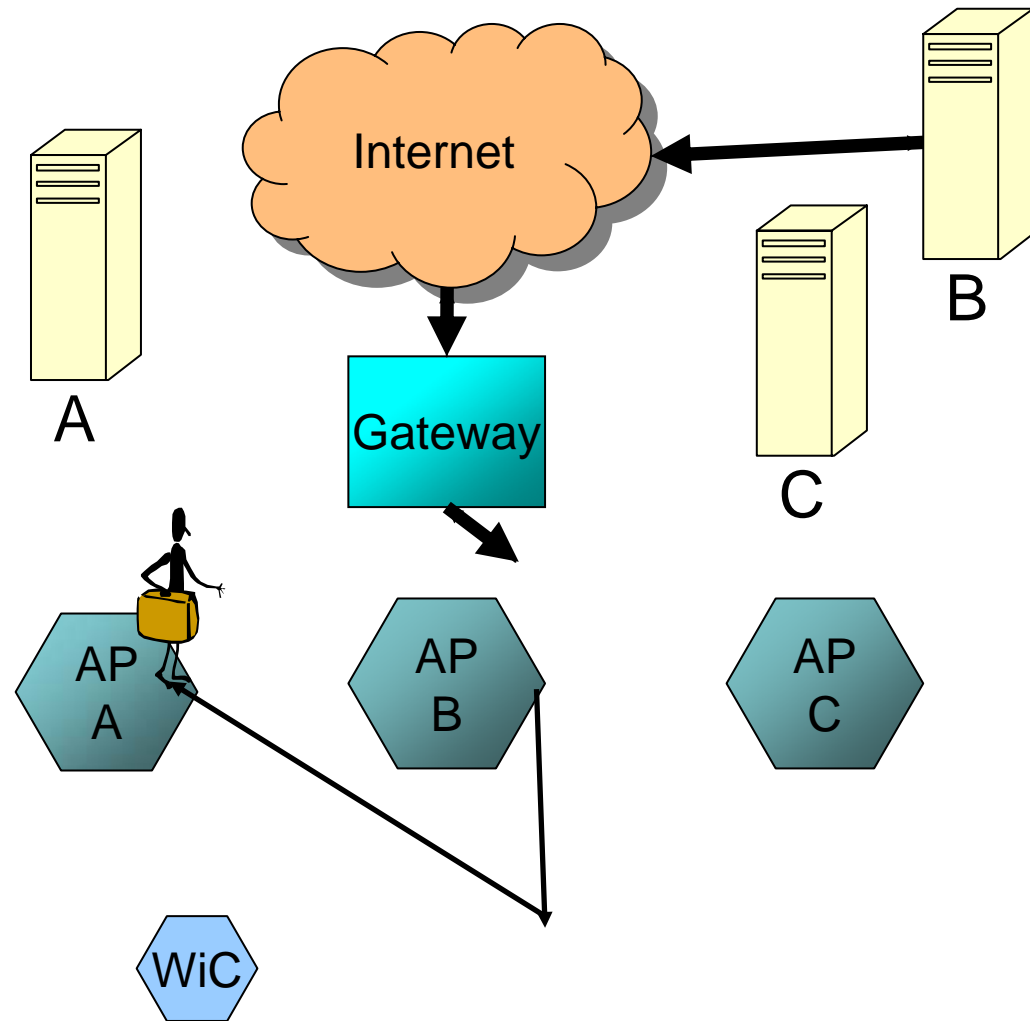
- Mobile agent based proxy tailors services to WiC software/hardware capabilities and bandwidth availability





WiC handover

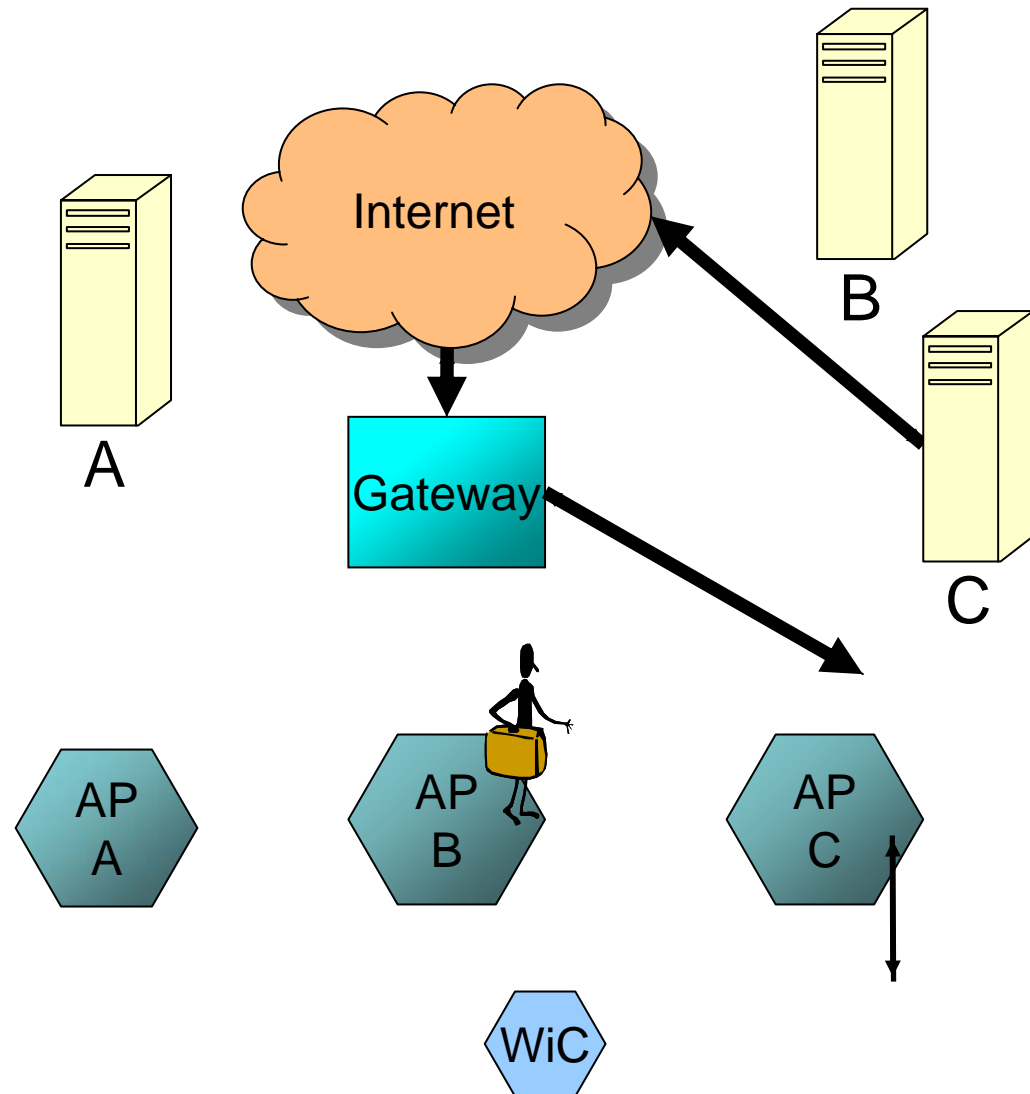
1. WiC handovers
2. WiC triggers proxy migration
3. Proxy rebinds to service
4. Proxy supplies service to WiC





Mobility Prediction

- To assure a prompter response, proxy must anticipate WiC handover
- Proxy-Server rebinding delayed since WiC handover finishes





Handover Triggering

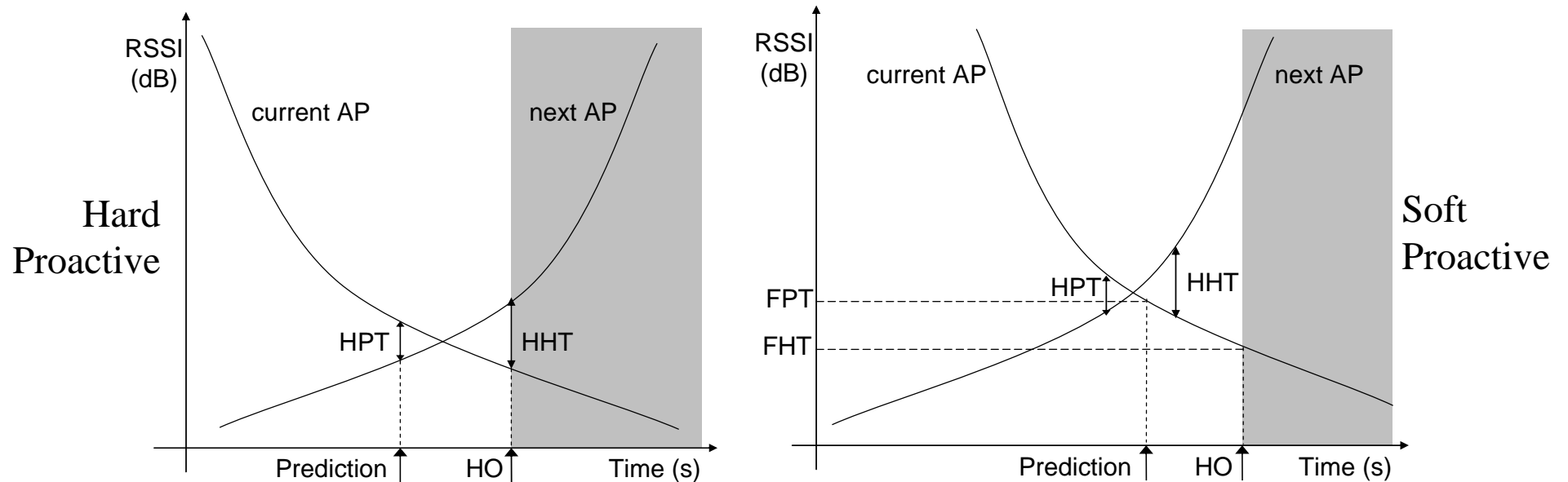
We want to predict when a client change AP and which is its next AP

- Handover triggering based on visible AP RSSI (Received Signal Strength Indication)
⇒ Mobility Prediction based on monitoring and comparing visible AP RSSI



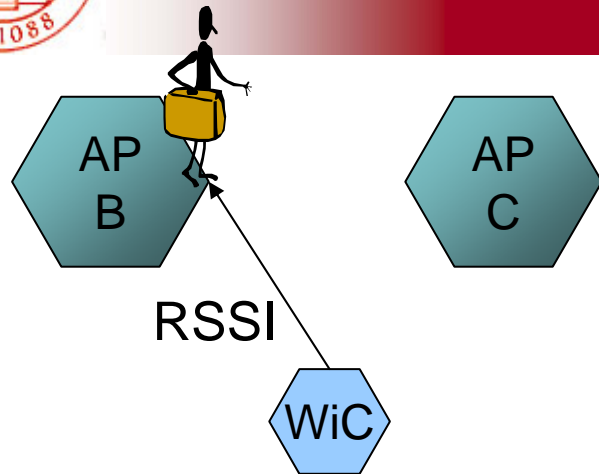
Handover Strategies

- Reactive: when signal is lost
- Proactive: before signal is lost
 - Hard Proactive: compares visible AP RSSI
 - Soft Proactive: HP + current AP RSSI is below a threshold

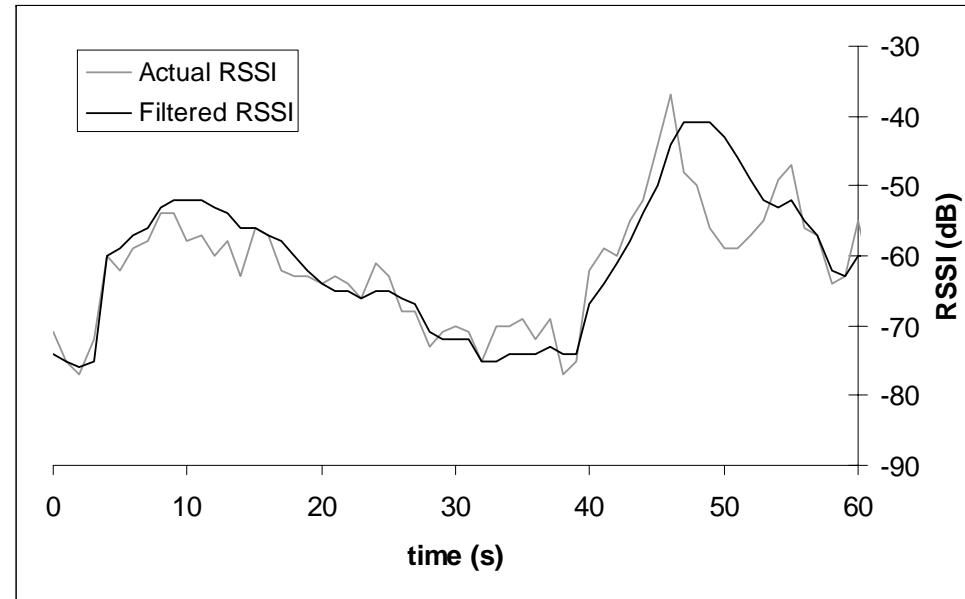




Grey Model



$$pr(i) = \left(r_1(1) - \frac{u}{a} \right) e^{-ak} + \frac{u}{a}$$

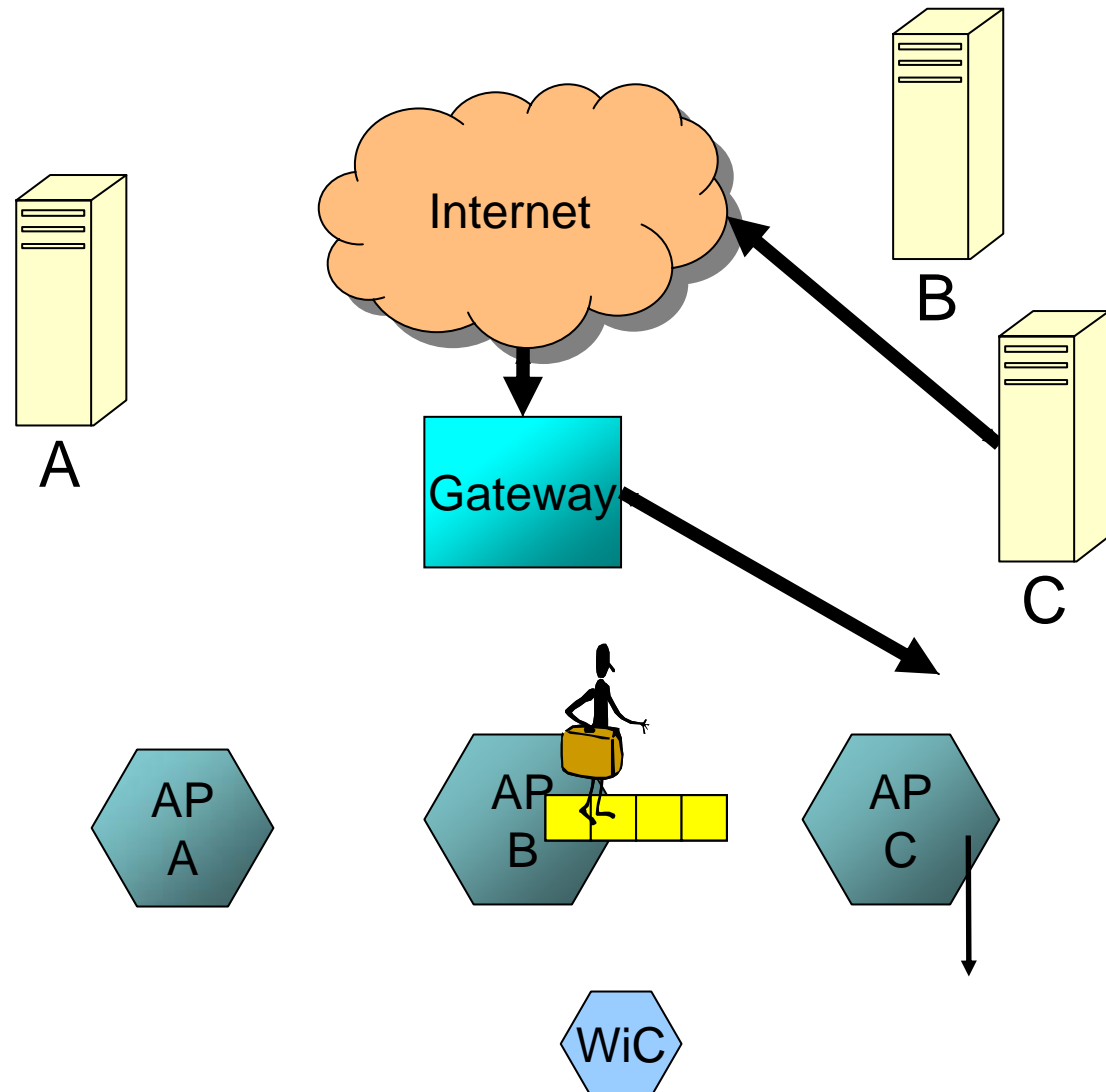


1. WiC achieves visible AP RSSI
2. WiC sends data to proxy
3. Proxy exploits Grey Model to predict/filter visible AP RSSI
4. Proxy performs mobility prediction in a lightweight, portable, and completely decentralized manner, only based on RSSI data.



Mobility Prediction + Data Pre-Fetching

- To enable service continuity, proxy must anticipate WiC handover and carry pre-fetched data





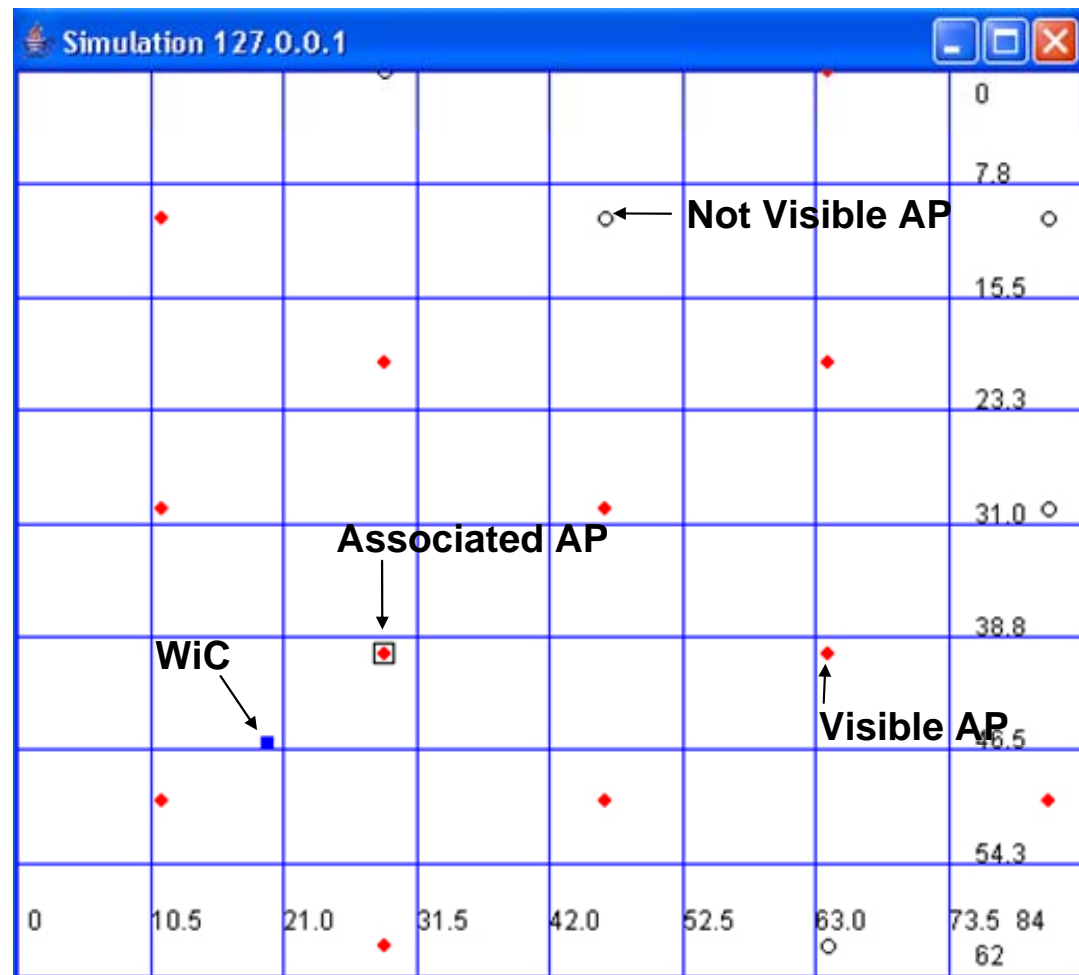
Buffer Management

- To ensure fixed host memory saving, proxies pre-fetch data just before migration
- When handover finishes, proxies start delivering pre-fetched data immediately
- Pre-fetched data must ensure continuous service delivering since proxy-server rebinding lasts



Simulated environment

- Gaussian random trajectory
- WiC speed between 0.2 and 2.5 m/s
- RSSI standard deviation at 3 dB





Performance indicators

1. Average Buffer Size (ABS) = $\frac{1}{T} \int_0^T BS(t) dt$
2. Successful Handover (SH%) = $\left(\frac{PH}{NH} \right) * 100$
PH number of handover correctly predicted
NH number of actual WiC handovers
3. Useful Buffered Data after handover (UBD)
4. Waiting for Service after handover (WfS)



Experimental results

- Player 1000
Kbit/s
- Wireless link
1500 Kbit/s

Predictor	ABS (KB)	SH%	UBD (KB)	WfS (s)	
HP	360	83.3	499.2	0.17	4.64
SP	400	88.0	540.8	0.24	4.06

- Buffer size 800 KB \Rightarrow
6.4s pre-fetched data
- Proxy-Server rebinding process lasts 2s \Rightarrow
UBD at least 250 KB



Conclusions & Ongoing work

1. Supporting provisioning of personalized services without interruptions when WiCs handover
 2. Proactive migration of middleware components
 3. Data pre-fetching only when needed
- Our proposed mobility prediction/data pre-fetching solution implies
 - limited fixed host memory wasting
 - limited requirements on wireless device
 - Coupling proxy-based service management with a client-side adaptive buffering



Any question?



Software and documents about proposed predictors are available on the Web:

<http://lia.deis.unibo.it/Research/SOMA/SmartBuffer/>

<http://lia.deis.unibo.it/Research/SOMA/MobilityPrediction/>