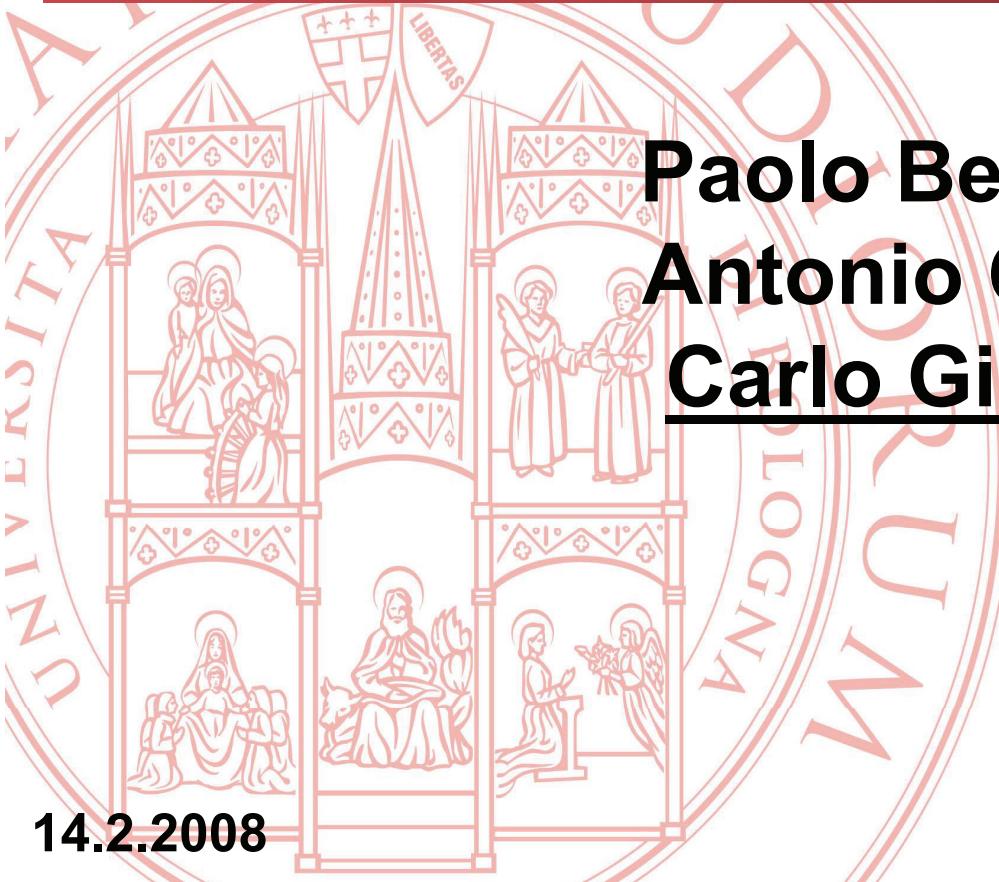


A Layered Infrastructure for Mobility-Aware Best Connectivity in the Heterogeneous Wireless Internet

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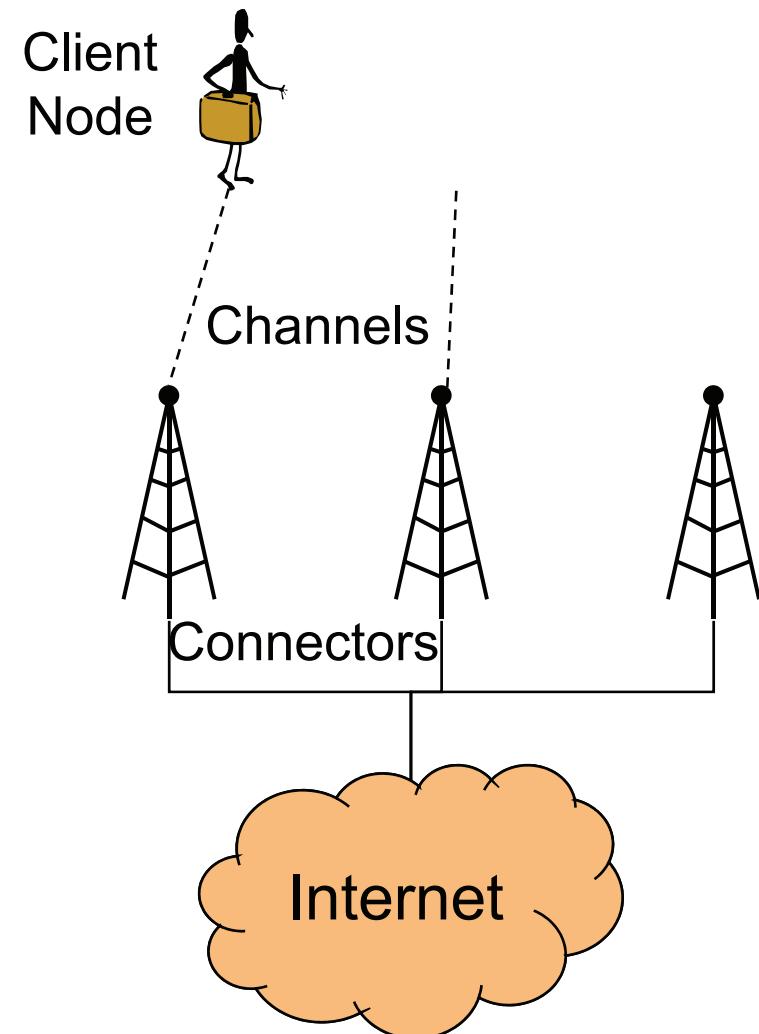
Agenda

- From traditional homogeneous to novel **heterogeneous** Wireless Internet
 - several communication technologies
 - infrastructure and peer points of access
- **Mobility-Aware Connectivity (MAC) middleware for context-aware dynamic networking opportunity management**
 - context information: exploited technology, **infrastructure/peer** point of access, client node and peer **mobility**, OS/user/application requirements
 - **two-layer architecture**
 - bottom-layer: **reliable** remote connection **establishment**
 - top-layer: per-application connection **selection**



The Wireless Internet (WI)

- **Client node:** node **requiring** connectivity, e.g., user PDA
- **Connectors:** nodes **providing** connectivity, e.g., UMTS base station
- **Channel:** active client-connector IP connection, e.g., IEEE 802.11 association and DHCP configuration
- **Handover procedure**
 - a client node **changes** current connector while moving
- **Evaluation process**
 - **context gathering:** which information is important?
 - **metric application:** which is the most suitable connector?





Homogeneous WI

- **One communication interface at a time**
 - the client node does not change wireless interface
- **Horizontal handover**
 - infrastructure connectors only
 - origin and destination connectors based on the same wireless technology
- IEEE 802.11
 - connectors are IEEE 802.11 access points
 - metric based on Received Signal Strength Indication (RSSI) and Signal to Noise Ratio (SNR), usually embedded in interface firmware



Heterogeneous WI

■ Heterogeneous interfaces

- the client node exploits **multiple wireless interfaces**, even simultaneously

■ Heterogeneous connectors

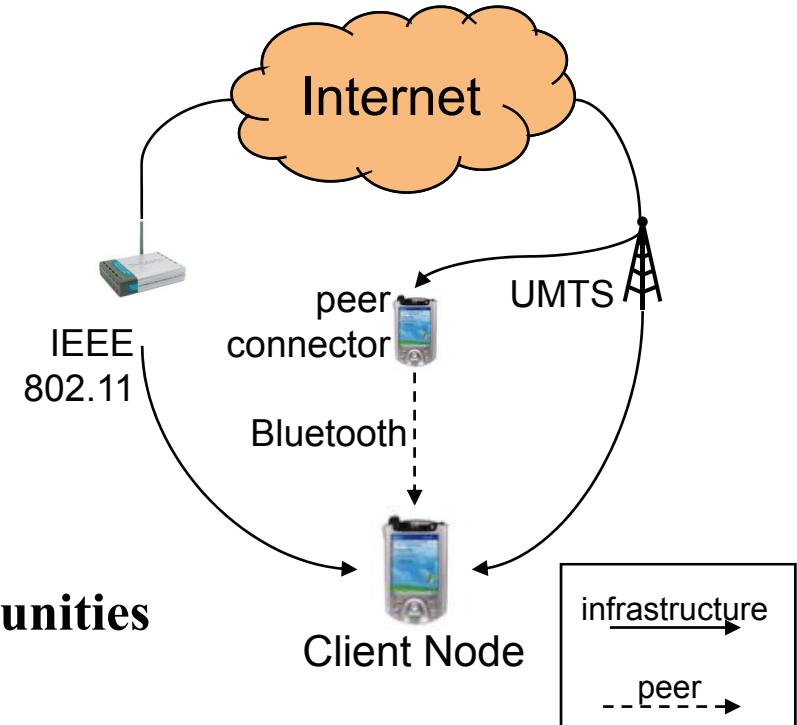
- can be **infrastructure or peer** nodes

■ Channel management

- managing interfaces/connectors/channels considering **several context data** to take advantage of the **many networking opportunities**

■ The heterogeneous WI increases client node **capabilities**:

- heterogeneous connectors provide a **more suitable connectivity**
 - Bluetooth to limit power consumption, IEEE 802.11 to get greater bandwidth
- peer connectors **extend connectivity** opportunities
 - UMTS link accessed via Bluetooth through a peer connector





Heterogeneous WI: Issues

- Novel **metric** considering a wide set of information at different abstraction levels
 - traditional RSSI/SNR based **evaluation processes are not enough**
- **Heterogeneous wireless interfaces** characteristics
 - bandwidth (IEEE 802.11), coverage range (UMTS)
- **Connectors** peculiarities
 - peer connectors are **less reliable**, since may abruptly **interrupt** the connectivity or **move away**
- **OS/user/application** eventually **conflicting requirements**
 - applications may require **great bandwidth** (IEEE 802.11) while OS could desire to **minimize power consumption** (Bluetooth)



Mobility-Aware Connectivity MAC

- **Evaluation metric** specifically designed for heterogeneous WI scenarios
 - wireless technology characteristics, e.g., bandwidth, coverage range, power consumption
 - **client node and peer mobility** to provide **durable/reliable channels**
 - context information directly available on the client node → MAC middleware is **autonomous** and decentralized
- **Two-layer** architecture to **separately** considering channel **establishment** and **selection**
 - **bottom-layer** metric: which connectors are suitable for **channel realization** considering the **whole client node** requirements
 - **top-layer** metric: which is **the best channel** among available ones considering each **application** separately



MAC Logical Organization

Component Name	Provided Feature	Performed actions
Continuity Manager	Continuous Connections	Active monitoring to keep connections active (application specific requirements)
Metric Application	Channel Selector	Best Channel
	Connector Manager	Suitable Channels
Evaluation Process	Mobility & Peer Estimator	Mobility Degree
	Network Interface Provider	Available Connectors
Continuity Management		



Mobility and Peer Estimator (1)

■ Transient connector

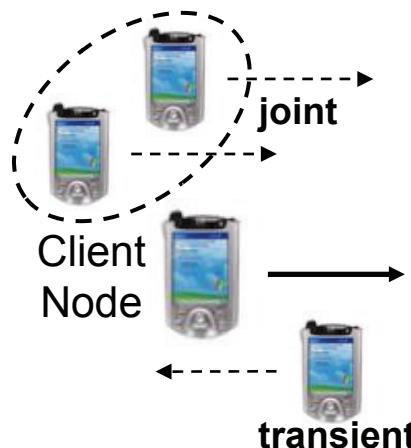
- e.g., a mobile node in the same sidewalk but with opposite direction
- **not suitable** for connectivity since has a high probability of **becoming unavailable**

■ Joint connector

- e.g., PDA connector in the same train wagon
- **greater durability** → **suitable** for connectivity

■ Client node-connector **mutual distance** inferred monitoring connector **RSSI variability**

- CMob to evaluate **client node mobility degree [0,1]**
- Joint to evaluate peer **connector relative mobility degree [0,1]**

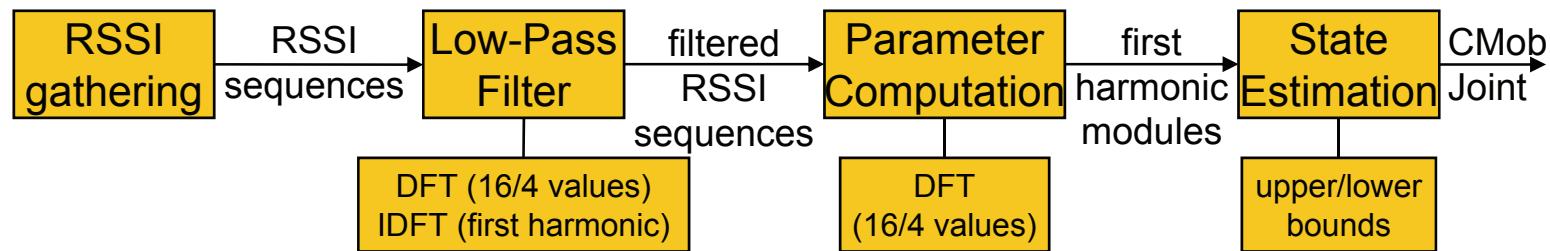


Connector type	RSSI variability	Mobility state
fixed	almost <u>constant</u>	<u>still</u> client node
	greatly <u>variable</u>	<u>moving</u> client node
mobile	almost <u>constant</u>	<u>joint</u> connector
	greatly <u>variable</u>	<u>transient</u> connector

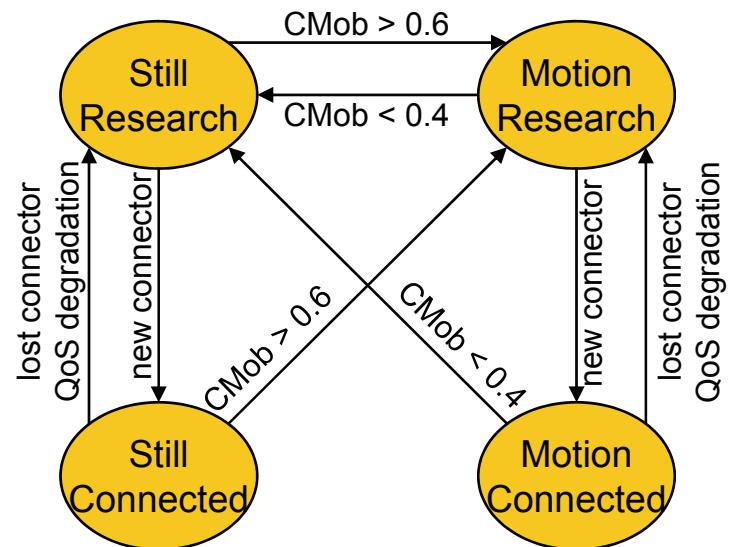


Mobility and Peer Estimator (2)

- Discrete Fourier Transform (DFT) applied twice to
 - low pass filter RSSI fluctuations due to signal noise
 - estimate CMob (fixed infrastructure connectors) and Joint (peer connectors)



- Adaptive monitoring to reduce costs
 - research or motion: **aggressive** monitoring to find a connector as soon as possible
 - frequent monitoring of nearby connectors
 - connected and still: **lazy** monitoring to understand if relevant events happen
 - frequent monitoring of the current connector and occasional monitoring of other connectors





Connector Manager

- Interface behavior control → **potentially harming the client node**
 - e.g., exploiting consuming wireless interfaces when the battery level is low
- Consider **whole client context/requirements**

- $\text{ConnectorValue} = \text{EnduranceValue} + \text{MetricSpecificValue}$
 - **EnduranceValue**: expected connector **durability**
 - **MetricSpecificValue**: other parameters related to the **whole mobile client**

Connector Type	EnduranceValue	MetricSpecificValue
fixed connector	$\text{CMob} \cdot \text{Range}$	$(1-\text{CMob}) \cdot ((1-\alpha-\beta) + \alpha \cdot \text{Energy} + \beta \cdot \text{Trust})$
mobile connector	$(1-\text{Joint}) \cdot \text{Range}$	$\text{Joint} \cdot ((1-\alpha-\beta) + \alpha \cdot \text{Energy} + \beta \cdot \text{Trust})$

- **Mobile** client node ($\text{CMob} \approx 1$) or **transient** peer connector ($\text{Joint} \approx 0$)
 - connector **Range** to **maximize connection durability**
- **Still** client node ($\text{CMob} \approx 0$) or **joint** peer connector ($\text{Joint} \approx 1$)
 - **additional requirements** related to the whole client node, e.g., power consumption and level of trust in relation to user requirements α and β



Channel Selector

- **On-demand channel evaluation and selection** in relation to **per-application requirements**
 - lower priority than Connector Manager
 - channels provided by Connector Manager are suitable for the whole mobile client, e.g., ensure a certain degree of durability
- $\text{ChannelValue} = x \cdot \text{EnduranceValue} + y \cdot \text{MetricSpecificValue}$
 - **EnduranceValue**: estimated channel durability
 - **MetricSpecificValue**: parameters related to **channel condition**, e.g., bandwidth, jitter
- Application requirements (x/y) to prioritize reliability or other parameters
 - file **downloading**: x=0, y=1 → **larger bandwidth** despite its endurance
 - **interactive** application: x=1, y=0 → the most **durable channel**



MAC Performance Results

- Simulations to test **several deployment environment** in relation to mobile client **speed** and **RSSI noise** standard deviation
 - **Hit Rate_%**: rate of correctly estimated still/motion state
 - **Responsiveness (s)**: time between actual and perceived state change
 - **Long Time Hit Rate_%**: Hit Rate not considering samples in a 5s-long window after state change, i.e., neglecting the transitory phase due to low-pass filtering delay
- Great performance after 5s-transition period
- Only very relevant RSSI noise decreases performance results

RSSI Std. Dev. (dB)	1			3			5		
Average Speed (m/s)	1.0	2.0	3.0	1.0	2.0	3.0	1.0	2.0	3.0
Hit Rate (%)	72	73	73	70	73	67	65	61	53
Responsiveness (s)	average	13.5	4.7	4.3	12.8	5.2	5.1	9.6	9.9
	std. dev.	12.7	1.3	1.9	10.0	3.2	2.9	7.5	6.4
Long Time Hit Rate (%)	84	99	97	85	96	94	78	74	65



Conclusions & Ongoing Work

- MAC proposes a **novel evaluation process** suitable for heterogeneous WI scenarios considering
 - **wireless technologies** and **connector types**, e.g., infrastructure/peer
 - novel expressive **context information**, i.e., client node/peer **mobility**
 - **two-layer architecture** to separately consider OS/user and application requirements
 - **bottom-layer** to establish **channels** with nodes suitable for the **whole client**
 - **top-layer** to **select** the most suitable channel in a **per-application** fashion
- Ongoing work:
 - **security** issues: peer mutual authentication, user incentives, dynamic level of trust management
 - **continuity management**: continuous connectivity abstraction to the application layer



Any question?



- Prototype code and implementation insights:
 - [http://lia.deis.unibo.it/research/**MAC**/](http://lia.deis.unibo.it/research/MAC/)
 - [http://lia.deis.unibo.it/research/**MACHINE**/](http://lia.deis.unibo.it/research/MACHINE/)
 - <http://lia.deis.unibo.it/Staff/CarloGiannelli/>