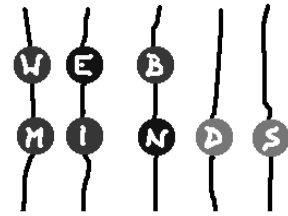




**Riunione FIRB WEB-MINDS  
GL-4/5**  
Unità di Bologna (Ingegneria)



**Middleware per il Supporto di Servizi  
Context-aware in Sistemi Wired-Wireless:**

- **Gestione della Mobilità**
- **Livelli Differenziati di QoS**

Altre informazioni sull'attività di ricerca in corso presso l'Unità all'URL:  
<http://lia.deis.unibo.it/Research/>

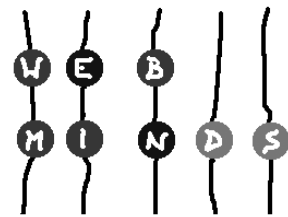
Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

1



**Riunione FIRB WEB-MINDS  
GL-4/5**  
Unità di Bologna (Ingegneria)



**Middleware per il Supporto di Servizi Context-aware  
in Sistemi Wired-Wireless:**

**Prima Parte:  
Gestione della Mobilità**

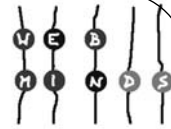
Altre informazioni sull'attività di ricerca in corso presso l'Unità all'URL:  
<http://lia.deis.unibo.it/Research/>

Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

2

## Service Provisioning to Wireless Devices



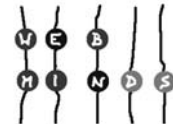
**Mobility** (device miniaturization and wireless connectivity)  
suggests **novel service scenarios**

- ✓ **Mobility handling** (wireless connectivity, access points, tracking, roaming, resource/service discovery, ...)
- ✓ **Dynamic service tailoring** (high heterogeneity in hw/sw capabilities of access terminals, configuration management, ...)
- ✓ **Dynamic handling** of temporary **disconnection**

**context-aware** services and develop. **complexity** in open syst.

➡ need for **innovative** and **re-engineered** middleware solutions

## Context-aware Middleware for Wireless Internet



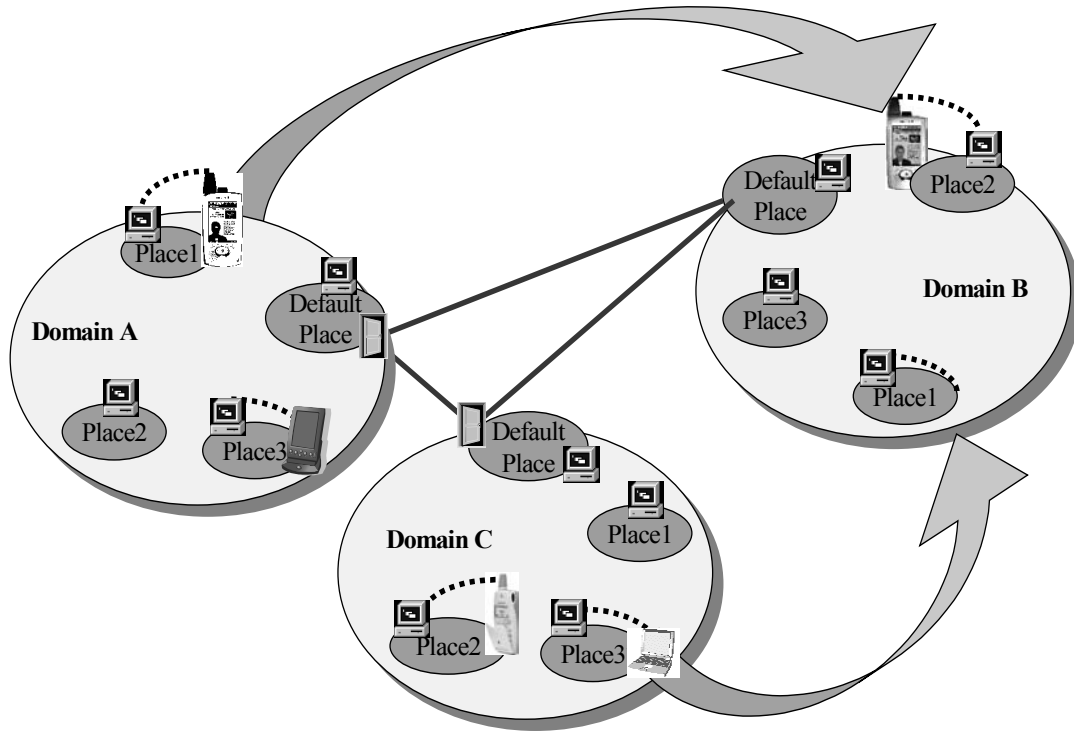
- ✓ **Wireless Internet:** extending the accessibility of the **fixed Internet** via **IEEE 802.11 and Bluetooth service access points** (SAPs) working as bridges between fixed hosts and **wireless devices**

Wireless Internet stresses the need for **Context Awareness**

- ✓ **Context:** the **logical set of resources** accessible to a client during a service session depending on *client location, access device capabilities, management policies* of SAP locality, *subscribed services, user prefs, level of trust* (**context info**)

Developing context-aware services for the wireless Internet is very **complex**: ➡ **novel middleware** solutions  
(*design methodologies, technologies, ...*)

# COLOMBA: a context-aware middleware for the wireless Internet



Bologna, 22 maggio '03

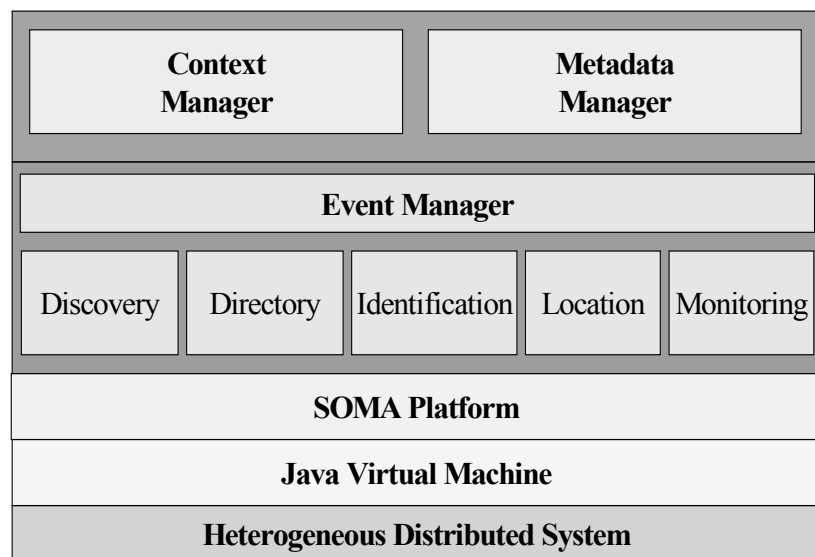
Riunione WEB-MINDS, GL-4/5

5

# COLOMBA: a context-aware middleware for the wireless Internet

Main concepts:

- **Mobile support proxies** over the fixed Internet
- Dependence on **context metadata** (user/terminal/resource profiles, management policies)

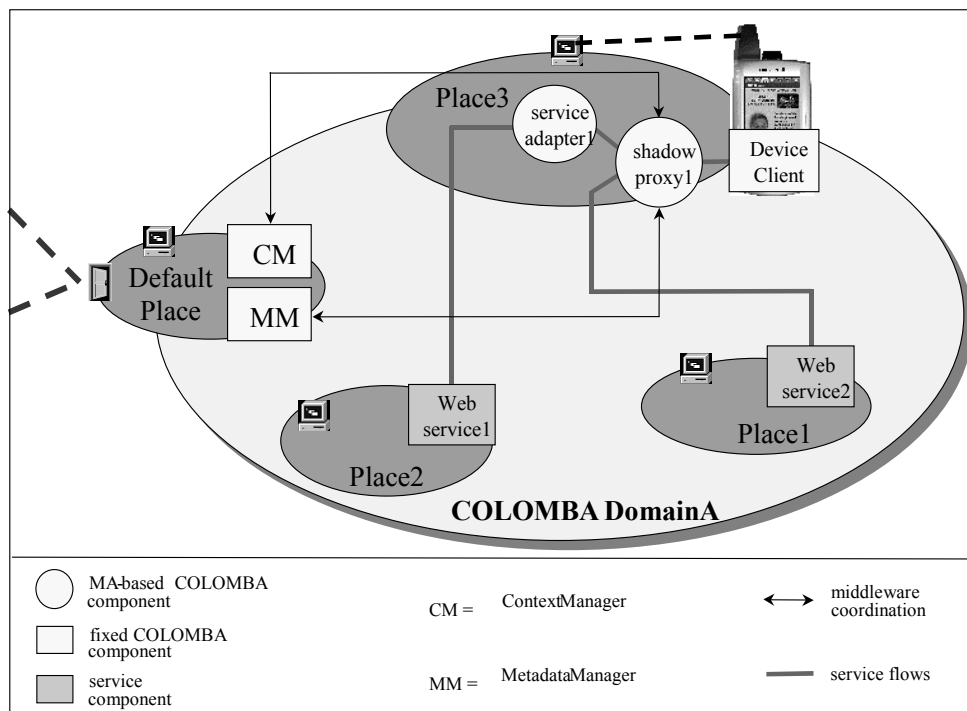


Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

6

# COLOMBA: a context-aware middleware for the wireless Internet

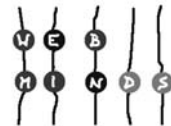


Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

7

## Mobile Support Proxies over the Fixed Internet



**Shadow proxies** can act **on behalf of limited portable devices** by working over the **fixed** network, **locally** to device points of attachment

- Proxies can **follow device roaming** (**mobility** of middleware components)
- Proxies can **asynchronously** work in case of temporary **device disconnection** (**autonomy** of middleware components)
- Proxies can **support and automate the rebinding** of mobile clients to needed resources **after client migration** (delegated **binding management**)

COLOMBA implements **mobile support proxies** as **Mobile Agents**

Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

8

# Code Mobility

Several **recent** programming **paradigms** exploit **code mobility**:

- Remote Evaluation
- Code on Demand
- **Mobile agents**: entities that execute on behalf of a **principal**, have **visibility** of their **location** and can **autonomously migrate while in execution** (**code** together with **reached execution state**)

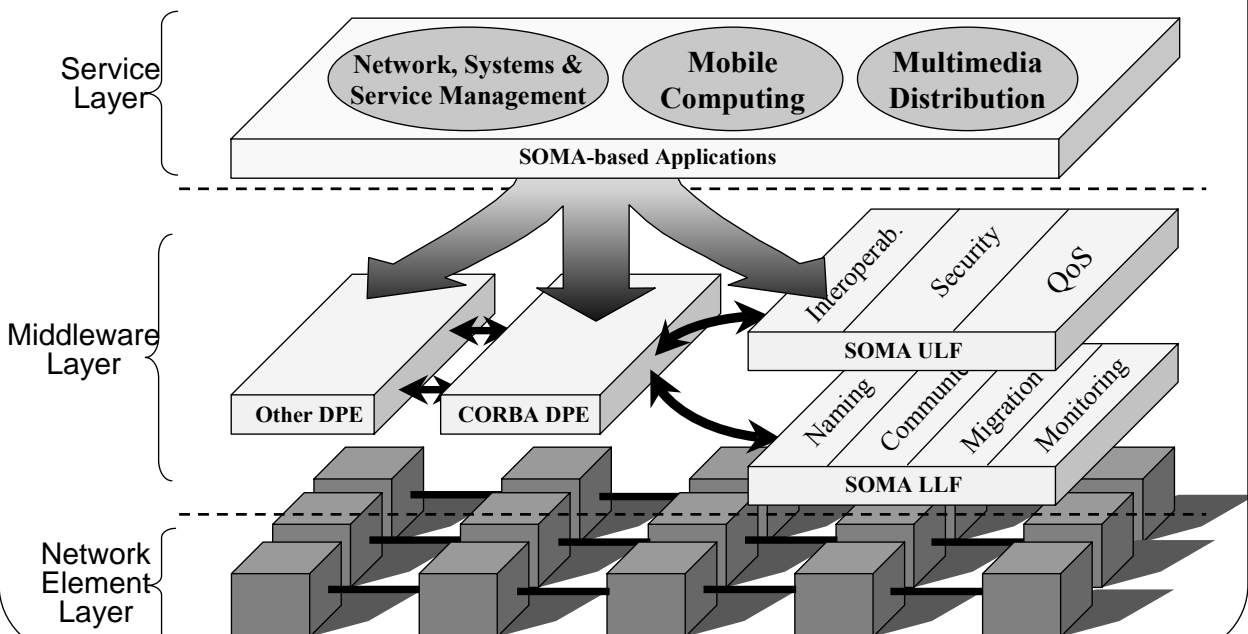
## Taxonomy of mobile code programming paradigms

(Fuggetta et al., IEEE TSE, May 1998)

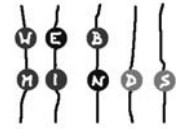
Paradigm	Before		After	
	S <sub>A</sub>	S <sub>B</sub>	S <sub>A</sub>	S <sub>B</sub>
Client-server	A	Know-how, resource, B	A	Know-how, resource, B
Remote Evaluation	Know-how, A	Resource, B	A	Know-how, resource, B
Code on Demand	Resource, A	Know-how, B	Resource, know-how, A	B
Mobile Agent	Know-how, A	Resource	-	Know-how, resource, A

# COLOMBA is built on top of the SOMA platform

Documents about the SOMA platform and its downloadable code are available at:  
<http://lia.deis.unibo.it/Research/SOMA/>



## Binding Management in COLOMBA



By focusing on one specific aspect:

**Change of client location** during provisioning of an information service requires properly handling the **linking to data resources** (DRs) at runtime

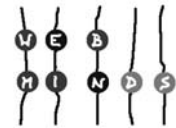
Usage scenario 1 – **on-board resources**: MT is a fully equipped laptop, free space on MT disk, disconnected ops, frequent MT/DR requests/replies

Usage scenario 2 – **moving resources locally to the client**: MT is a PDA with no disk, local ops on DR, possibility of network partitioning

Usage scenario 3 – **location-dependent information services**: MT has to rebind to new local DRs, sensing dis/connection, DR discovery

Need for **deciding** the most suitable **binding strategy** only at service **provision time** depending on **current context**

## Four Strategies for Resource Binding



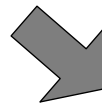
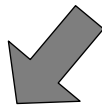
Different binding strategies are recognized in the mobile code research area:

- ✓ **Resource movement**  
when MT moves, **bounded DRs are moved** along with it
- ✓ **Copy movement**  
when MT moves, **copies** of bounded DRs are **instantiated** and **transferred** along with it
- ✓ **Remote reference**  
when MT moves, resource **bindings** are **updated** to **refer** DRs **remotely**
- ✓ **Rebinding**  
when MT moves, resource **bindings** are **updated** to **equivalent DRs** in the new MT **locality** (multiple choices?)

# Context-aware Service Provisioning

**Context:** the *set of resources* accessible to a client during a service session depending on *client location, access device capabilities, management policies, subscribed services, user preferences, level of trust (context info)*

Developing **context-aware services** for the wireless Internet is difficult

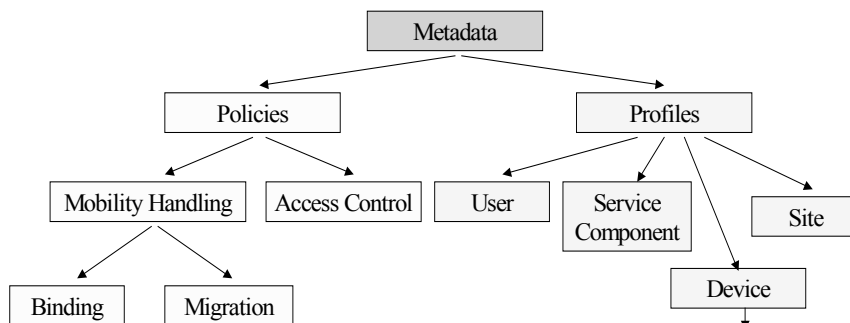


**Metadata** to describe resources and management policies

**Novel** middleware solutions  
*design methodologies, technologies,*

...

# COLOMBA Metadata Taxonomy



```

inst oblig ResourceMovement {
on DomainArrival(DeviceID,LocalityID);
subject s = DeviceID.getServingProxy();
target t = s.myContext;
do t.setAgentBindingType("resource movement");
when CARMEN.Monitoring.getFreeDiskSpace(DeviceID)
> threshold;
}
  
```

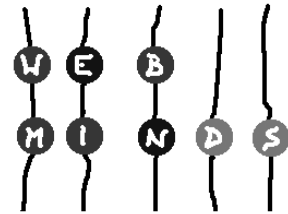
```

<?xml version="1.0"?>
<RDF xmlns=http://www.w3.org/1999/02/22-rdf-syntax-ns#xmlns:rdf=
http://www.w3.org/1999/02/22-rdf-syntax-ns#xmlns:ccpp=http://www.w3.org/
2000/07/04-ccpp#xmlns:ccpp-client=2000/07/04-ccpp-client#
<Description about="ldap://lia.deis.unibo.it/MU/MyProfile">
  <ccpp:component>
  <Description about="ldap://lia.deis.unibo.it/MU/TerminalSoftware">
  <type resource="ldap://lia.deis.unibo.it/Schema#Software-Platform">
  <ccpp-client: name>Palm OS</prf: OS>
  <ccpp-client: version>4.1</prf: OS>
  <ccpp-client: virtual machine>KVM</prf: Java>
  <ccpp-client: configuration>CLDC</prf: Java>
  <ccpp-client: profile>MIDP</prf: Java>
  </ccpp:component>
  </Description>
  ...
  
```



# Riunione FIRB WEB-MINDS GL-4/5

Unità di Bologna (Ingegneria)



**Middleware per il Supporto di Servizi Context-aware  
in Sistemi Wired-Wireless:**

## **Seconda Parte: Livelli Differenziati di QoS**

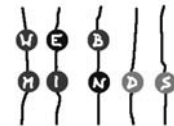
Altre informazioni sull'attività di ricerca in corso presso l'Unità all'URL:  
<http://lia.deis.unibo.it/Research/>

Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

15

### QoS-enabled Services over the Internet



- **competition** among service providers, strong user need for **service personalization**
- growing **heterogeneity** in client devices and operating envs, also changing at service provision-time (*wireless portable devices, ubiquitous computing*)



mechanisms, technologies, tools and methodologies  
for **dynamically differentiated QoS levels**

Current research efforts:

- **specification** and **negotiation** of QoS levels
- **network-level protocol** solutions (*acceptance, standardization,...*)

What about networks based on the **best-effort** model?

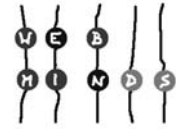
Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

16



# Towards Active Infrastructures



Scenario: standard **best-effort** IP networks

Approach: **activation** of some **intermediate nodes** along the path between clients and servers. Active nodes perform **management operations** on data flows working at the **application level**

- **QoS negotiation**
- flow  **caching**
- resource  **monitoring/control/management**
- service  **tailoring** and  **adaptation**

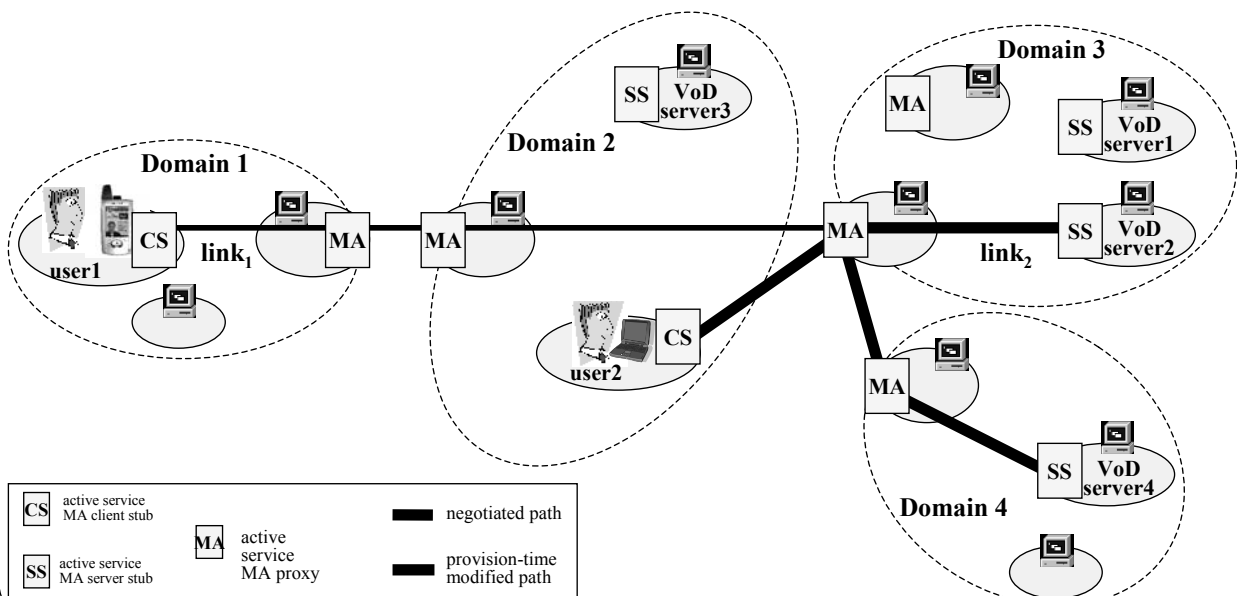
**Need for completely decentralized, scalable, extensible solutions**

✓ **Mobile Agents** as a suitable implementation technology

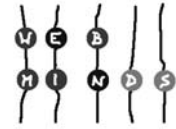
## MA Active Infrastructures for VoD: a Usage Scenario

1) **QoS tailoring** at negotiation time

2) **QoS adaptation** at provision time



## ubiquitous QoS Middleware: ubiQoS



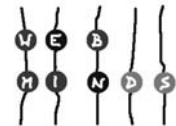
- ✓ **Ubiquitous Accessibility:** pervasive reception of VoD flows from *anywhere*  
*tailoring* content to *user preferences* and *terminal profiles*  
*adapting* QoS levels depending on *monitored res. state*
- ✓ **Ubiquitous Middleware.** ubiQoS components are **pervasively spread** in the system to support negotiation and provision

ubiQoS is built on top of **SOMA**

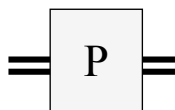
and extensively exploit **standard** mechanisms and **portable** technologies:

RTP, SUN JMF, W3C CC/PP, SNMP, JVMPI, ...

## ubiQoS Middleware Components (1)

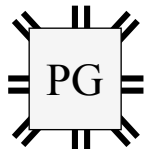


### ✓ Proxies



**Infrastructure** components  
**Admission control** and **reservation** of local res.  
**Monitoring** of system- and application-level state  
**Triggering** of local **adaptation** operations  
**Coordination** with previous&next ubiQoS comp. on path

### ✓ Gateways



**Proxy extensions** with inter-domain coord. & naming  
Any gateway has visibility of **neighbor domains** and **awareness of stubs/proxies** within the domain

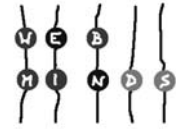
### ✓ Processors



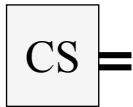
**Per-flow** components  
**User/terminal profile** retrieval  
**Tailoring** and **adaptation** ops on traversing VoD

flows

# ubiQoS Middleware Components (2)

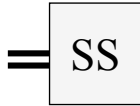


## ✓ Client Stubs



Client request **forwarding** to ubiQoS components  
 Redirect **RTP** flows to local visual. tools transparently  
 (for *JMF* and *Mbone vic* players)

## ✓ Server Stubs



**Encapsulate** VoD flows from legacy servers into RTP  
 ones transparently (for *JMF* data sources)

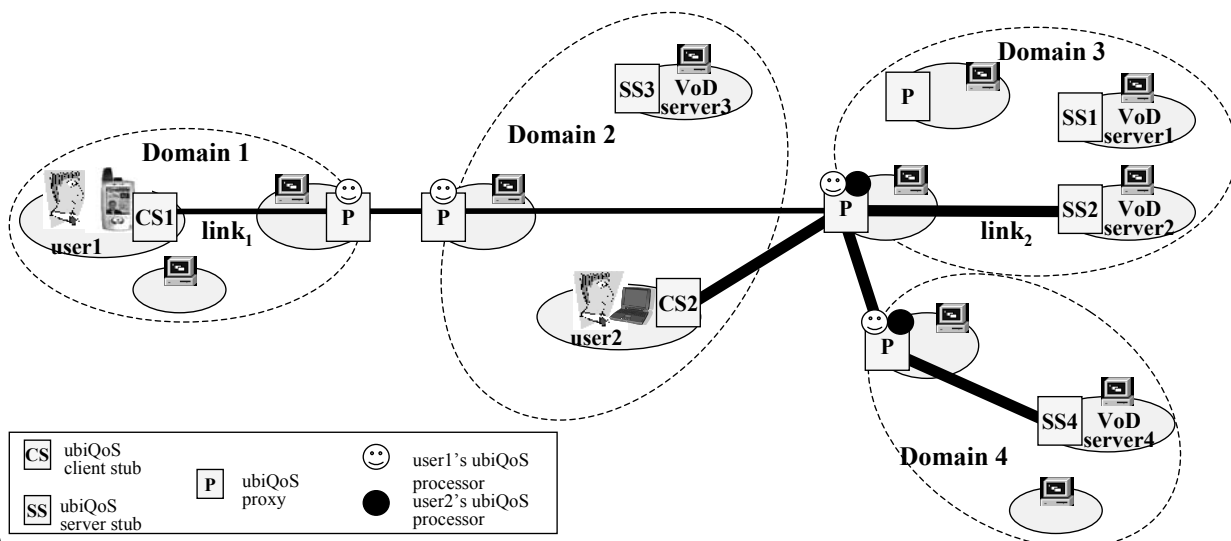
### Negotiation time:

processors retrieve **profiles** and interrogate proxies/gateways to establish the **active path**. **Cloning&forwarding**. Initial **tailoring**

### Provision time:

proxies for **monitoring** local resources and path segments  
 processors, triggered by local proxies, perform **transcoding**

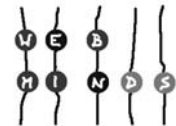
# The Deployment of ubiQoS Components



# A Flavor for ubiQoS GUIs for Visualization and Control



## Wireless Portable Devices: the ubiQoS-based Movie-Info Service



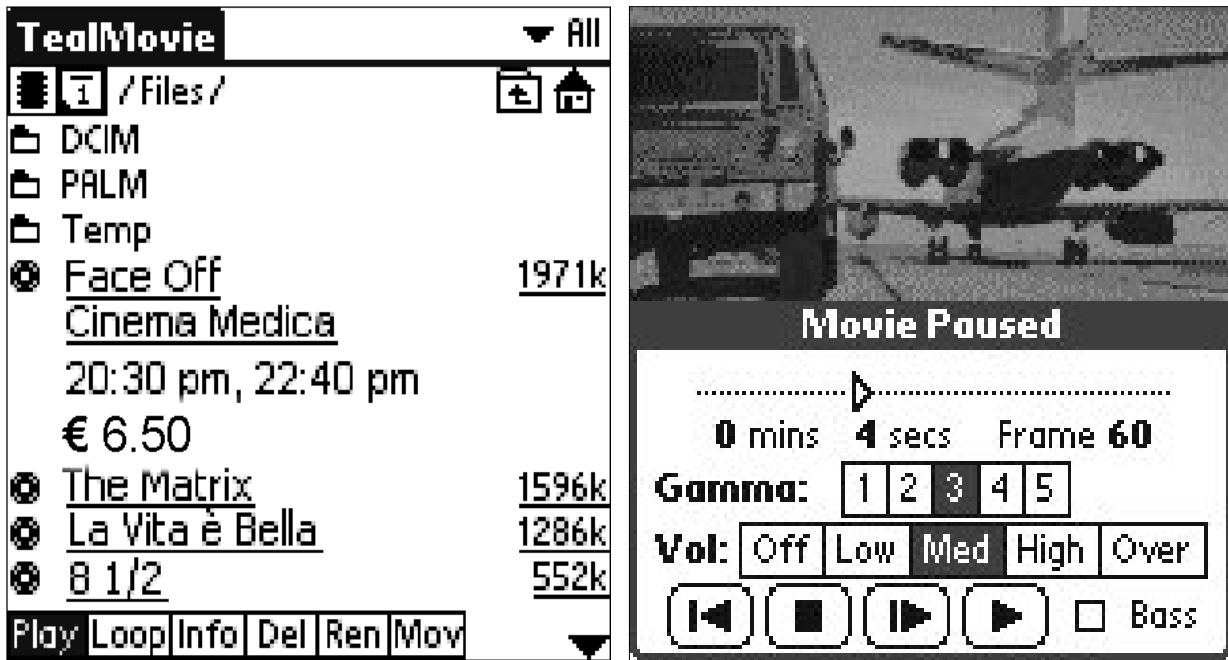
Location-dependent service for retrieving local movie-info

Any *ubiQoS domain* models a *locality (LAN + wireless SAP)*

Support to *disconnected operations*

- QoS adapters for:
  1. **Palm PDAs** with **KVM/CLDC/MIDP** and **TealMovie** client (convert AVI and WAV files on-the-fly to the proprietary TealPoint format)
  2. discarding **trailers** from movie-info results
  3. discarding **trailers** and **fixed images** from movie-info results
- Completely **standard HTTP servers** with movie information

## Movie-Info Service: GUI Screenshots



Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

25

## Related Publications

### About SOMA middleware for mobile computing and portable devices:

- P. Bellavista, A. Corradi, C. Stefanelli, Mobile Agent Middleware to Support Mobile Computing, **IEEE Computer**, Vol. 38, No. 5, May'01.
- P. Bellavista, A. Corradi, C. Stefanelli, The Ubiquitous Provisioning of Internet Services to Portable Devices, **IEEE Pervasive Computing**, Vol. 1, No. 3, Sep.'02.
- P. Bellavista, A. Corradi, R. Montanari, C. Stefanelli, Dynamic Binding in Mobile Applications, **IEEE Internet Computing**, Vol. 7, No. 2, Mar.'03.

### About ubiQoS:

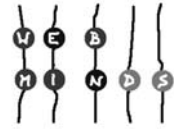
- P. Bellavista, A. Corradi, A Mobile Agent-activated Middleware for Internet Video on Demand, **IPSJ Journal**, Vol. 43, No. 11, Nov.'02.
- P. Bellavista, A. Corradi, Active Middleware for Internet Video on Demand: the QoS-aware Routing Solution in ubiQoS, **Elsevier Microprocessors and Microsystems**, Special Issue on "Middleware Solutions for QoS in Distributed Multimedia Services", Vol. 27, No. 2, Mar.'03.

Bologna, 22 maggio '03

Riunione WEB-MINDS, GL-4/5

26

## On-going Work



### Infrastructure-based Wireless Networks

- **Mobility Prediction** in a portable way over IEEE 802.11
- Complete Integration with **Bluetooth** BLIP via Java Bluetooth API (**JSR82**)

### Ad-hoc Wireless Networks

- Extension of the infrastructure to include **spontaneous PAN**, either 802.11-based or Bluetooth-based

### Verso SIP?

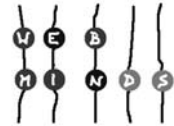
### Differentiated Levels of QoS for Multimedia Applications (in the II/III years)

- **Content-based and QoS-based P2P routing**
- Service **dynamic composability** (on-the-fly **transcoding**)

### Metadata-based systems management

- **Context-aware security**

## Collaborations



### Possible collaborations to establish within the GL-4/5?

- Profiles
- Policies and Reflection: Comparisons...
- (to exploit and integrate) Comps. for VoD transcoding
- ...