

## RTOS, Spring 2015 – Lab #7: Rate Monotonic

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**Objective:** to learn how to schedule hard tasks with fixed priorities.

### 1. Background

This lab builds on what we have learnt in Lab #6 about RTAI timers and task activations. Make sure you have understood concepts of periodic task scheduling with fixed priorities, in particular, the Liu-Layland and Hyperbolic bounds, and rate monotonic priority ordering.

### 2. Fixed priority scheduling

A) Define a taskset composed of  $N\_TASKS = 5$  tasks, in terms of phase  $\Phi$ , period  $T$ , worst case computation time  $C$ , and priority  $P$ . These could be static global variables. You can use

<http://lia.deis.unibo.it/Courses/RTOS/src/2015-7/rmpo.c>

as a template. There, you only need to set values.

B) Define a guarantee test based on Liu-Layland. If the task set is guaranteed, execute tasks for a hyperperiod. If it is not, visualize an error message. For simplicity, you can use the value in `Ulub[5]` for the least upper bound for 5 tasks.

C) Define a guarantee test based on the Hyperbolic Bound.

D) Modify the parameters of the taskset (for example: modify the periods or computation times), to obtain guaranteed/non-guaranteed tasksets.

E) Once you have a taskset that passes the guarantee test, apply RM to set priorities. Then execute the tasks.

### Notes:

- You can use `rt_busy_sleep(RTIME n)` to simulate execution for a given number  $n$  of nanoseconds.
- To implement RMPO, you could sort the tasks based on their period. One possibility is to create a copy  $T1$  of the values of the task periods  $T$ , then sort  $T1$ , and finally use the following code to set the priorities  $P$  of the taskset:

```
// assign priorities based on T1
for(i=0;i<N_TASKS;i++) {
    for(j=0;j<N_TASKS;j++) {
        if(T[i]==T1[j]) {
            P[i]=TOP_PRIORITY+j;
            break;
        }
    }
}
```

- For sorting a small array T1 of integer values, you can use the following code:

```
// sort T1
for(i=0;i<N_TASKS;i++) {
    min = i;
    for(j=i+1;j<N_TASKS;j++) {
        if(T1[j]<T1[min])
            min = j;
    }
    if(min!=i) {
        temp = T1[i];
        T1[i] = T1[min];
        T1[min] = temp;
    }
}
```

- Use the Kbuild file at <http://lia.deis.unibo.it/Courses/RTOS/src/2015-7/Kbuild>, which is already configured for rmpo.c
- Use `rt_printk` to display kernel log messages; however, notice that `rt_printk` does not handle floating point numbers (only integers or strings), therefore, if you want to display a floating point value, you can use **ftoa(double, int, char\*)** to convert a fp number into a string and then use that string inside `rt_printk`. If the second argument is 0, `ftoa` shows 2 decimals; otherwise, it shows 6 decimals. The string variable must be defined before. For Example:

```
char str[40];
rt_printk("Computation time:%s ms\n", ftoa(1.234567, 0, str));
```

will add the following line to the kernel log:

```
Computation time: 1.23 ms
```

- Before you install your kernel module, be sure to install the RTAI modules:

```
/usr/realtime/modules/rtai_hal.ko
/usr/realtime/modules/rtai_sched.ko
/usr/realtime/modules/rtai_math.ko
```

- If you want to display kernel log messages in the background, you can use

```
sudo tail -f /var/log/kern.log &
```